



Web-Based Management of IP Networks and Systems

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Outline

- Problems with SNMP-based mgmt
- Web-based mgmt
- Push model
- New communication model
- XML
- JAMAP: research prototype
- Conclusion

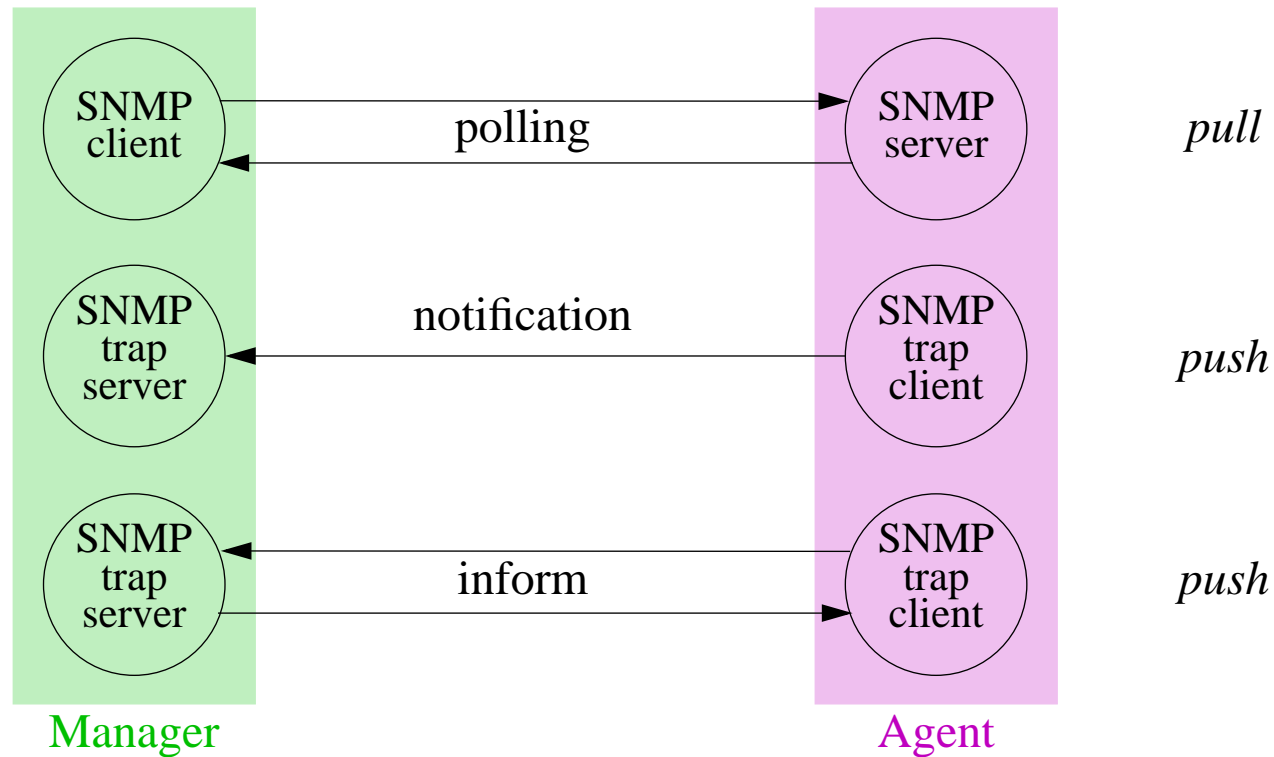
Today's Management of IP Networks

- Based on SNMP: open, interoperable, and simple
- Three mgmt frameworks: SNMPv1, SNMPv2c, and SNMPv3
- Mgmt platforms: HP OpenView, Cabletron Spectrum, IBM/Tivoli Netview, Sun Solstice, etc.

Mandatory mgmt tasks:	Optional mgmt tasks:
<ul style="list-style-type: none">- monitoring- data collection- notification handling- configuration	<ul style="list-style-type: none">- inventory- ACLs- billing- ...

- Vendor-specific or generic mgmt GUIs

SNMP-Based Management



Today's Management of IP Systems

- Proprietary
- Unix: RPCs
- Windows: COM/DCOM
- Mgmt platforms: same mandatory and optional tasks
- Integration of IP networks and systems mgmt: if lucky...

IP Management Platforms: Mandatory Tasks

- Monitoring:
 - detect faults in network devices, network links, and systems:
 - reactive w.r.t. faults
 - proactive w.r.t. short-term complaints from users
- Data collection:
 - gather data to build daily, weekly, and monthly reports:
 - proactive w.r.t. long-term complaints from users
- Notification handling:
 - pseudo real-time
 - react to events generated by agents (SNMP notifications)
 - react to events generated by the manager (rule-based data interpreter)
- Configuration mgmt: (simple and ignored)

Regular Management

- Ongoing monitoring and data collection
- Automated
- 2 modes:
 - attended mode: operators gazing at GUIs (red-icon angst)
 - unattended mode:
 - ▮ automated correlation
 - ▮ alarms trigger pager, email, telephone, siren, etc.
- Midsize and large networks

Ad Hoc Management

- Troubleshooting, configuration mgmt, and temporary monitoring
- Not automated
- Single mode: attended (administrators or operators)
- All networks
- Replaces regular mgmt in small networks

Problems with SNMP-Based Mgmt Platforms (1/2)

- For customers:
 - too expensive (hardware and software):
 - dedicated hardware for network mgmt
 - limited support for third-party RDBMSs
 - insufficient integration
- For equipment vendors:
 - the support for device-specific mgmt GUIs is too expensive:
 - many mgmt platforms
 - many operating systems
 - many GUIs

Problems with SNMP-Based Mgmt Platforms (2/2)

- For customers and equipment vendors:
 - poor time-to-market for mgmt GUIs:
 - large vendors: several months after hardware release
 - startups: never --> need separate mgmt platform --> no integration
 - MIB versioning:
 - MIB upgrade in the network causes version mismatch between manager and agents:
 - manually configure the manager for each agent
(no MIB-discovery protocol)
 - do not use new features of a MIB until all agents are upgraded
 - investment bound to a specific operating system

Problems with SNMP (1/2)

- SNMP expertise is domain specific --> rare and expensive
- Scalability, network overhead, and latency are adversely affected by old protocol design decisions:
 - BER encoding [Mitra 1994]
 - SNMP table retrieval mechanism (“holes”, many messages)
 - OIDs take much more space than values
 - no compression
- Low-level semantics:
 - only instrumentation MIBs
 - no standard high-level APIs
 - site-specific network applications developed from scratch:
 - bound to the API of a specific mgmt platform, not to a standard technology

Problems with SNMP (2/2)

- Security:
 - SNMPv1 and SNMPv2c: community string (simplistic)
 - SNMPv3: better, still simple, but not used
 - Next step: expensive encryption hardware (e.g., VPNs)
 - firewalls: complex and costly UDP relays [Chapman & Zwicky 1995]
- Unreliable transport protocol:
 - important SNMP notifications (unacknowledged) are lost for silly reasons (e.g., buffer overflow)
 - SNMPv3 informs (acknowledged) are not used yet
 - important mgmt data requires retransmissions at the application level
- Evolution of SNMP hampered by legacy systems:
 - “better replace than repair”

Summary of Our Solution

- New mgmt framework:
 - SNMP-based mgmt --> Web-based mgmt
 - pull --> push
 - keep legacy SNMP MIBs
 - prepare for CIM MIBs
- New communication model:
 - transfer protocol: SNMP --> HTTP
 - connectionless UDP --> persistent TCP connections
 - compression of mgmt data (gzip, zip)
 - one OID per message --> n OIDs per push cycle
 - BER encoding --> MIME parts + {XML, strings, Java ser. objects...}

Part 1: Web-Based Management

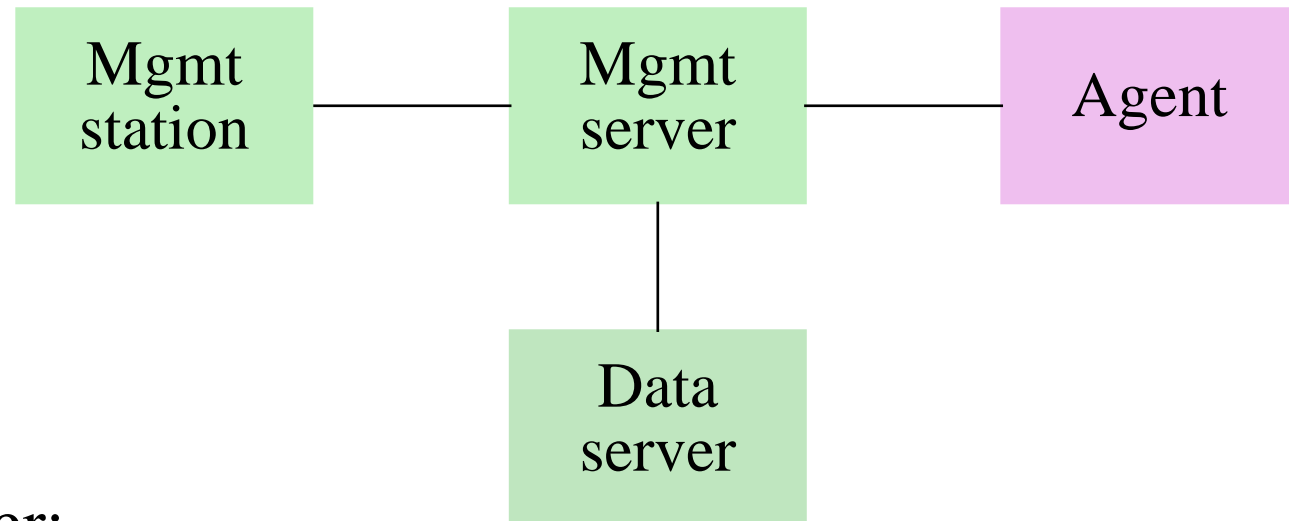
- Definition: integrated mgmt (= network, systems, application, service, and policy mgmt) based on Web technologies
- Large choice:
 - HTML forms
 - CGI (Perl scripts, Tcl/Tk scripts, shell scripts, binaries)
 - Java applets, servlets, and applications
 - Java Object Serialization
 - Java RMI (distributed objects)
 - Java IDL (CORBA)
 - JDBC (databases)
 - XML
 - ...

Why Use Web Technologies?

- Reduce development costs of mgmt GUIs (applets):
 - less expensive for customers
- Zero the time-to-market of mgmt GUIs (embedded)
- Suppress the need for separate mgmt platforms:
 - integrated mgmt
 - put small and large equipment vendors in fair competition
- Simplify mgmt of remote subsidiaries across firewalls
- Reduce network overhead (compressed mgmt data)
- Make mgmt platforms more open, more modular, and less costly
- Improve the support for 3rd-party databases

Better Design of Mgmt Platform (1/2)

- Split manager:



- Split mgmt server:

- was: big, monolithic, opaque, and proprietary code
- now:
 - ➡ integration of COTS components and OO frameworks
 - ➡ fine-grained competition between vendors (e.g., buy an event correlator):
 - less expensive
 - manager to manager: more interoperable
 - no longer enchained by big investment

Better Design of Mgmt Platform (2/2)

- Generic hooks for accessing the data server:
 - virtually all databases support JDBC or XML
 - customers are no longer dependent on peer-to-peer agreements between mgmt-platform and database vendors
 - customers need not buy a new database for integrated mgmt

Simple HTML Pages

- No HTTP server embedded in agents
- Auxiliary tasks:
 - automate and standardize problem reporting (helpdesk)
 - put daily, weekly, and monthly reports online:
 - paper-free office policy
 - online help for network troubleshooting:
 - administrators write symptom-driven HTML pages for operators, with pointers to online vendors' documentation
 - user-friendly access to mgmt scripts (e.g., Perl, Tcl/Tk) and programs (e.g., ping, traceroute, expect)

Mapping the CLI onto URLs

- HTTP server embedded in agents
- Simple translation of the command line interface:
 - e.g. on Cisco routers [Bruins 1996]:
 - `http://routename/exec/show/interface/ethernet0/`
 - `show interface ethernet0`
- Static vs. dynamic:
 - embedded in symptom-driven HTML pages
 - generated via HTML forms

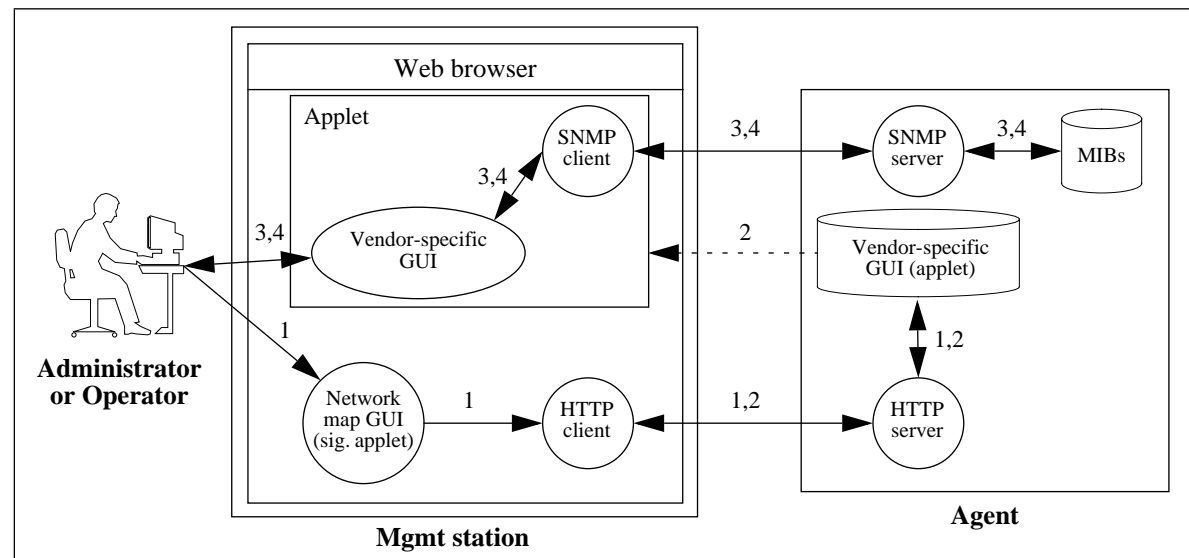
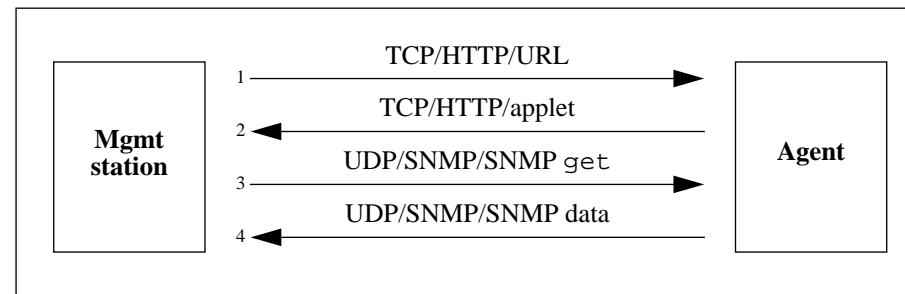
Web-Based Configuration Management

- Independent of the rest of the mgmt platform
- Two solutions:
 - HTML forms + CGI
 - applets embedding an SNMP stack

Browser-Enabled Management Platform

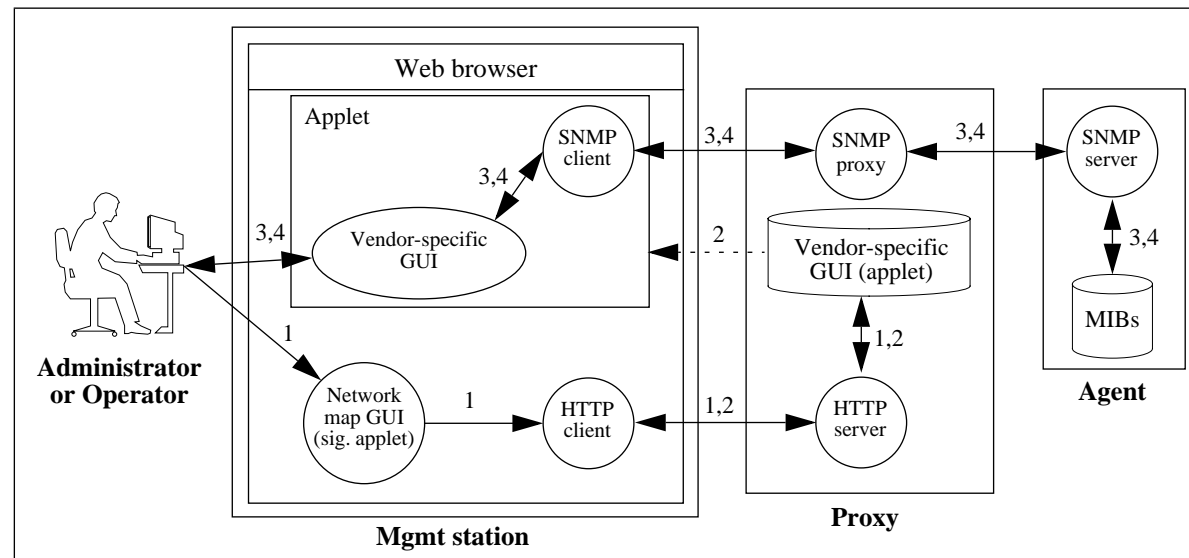
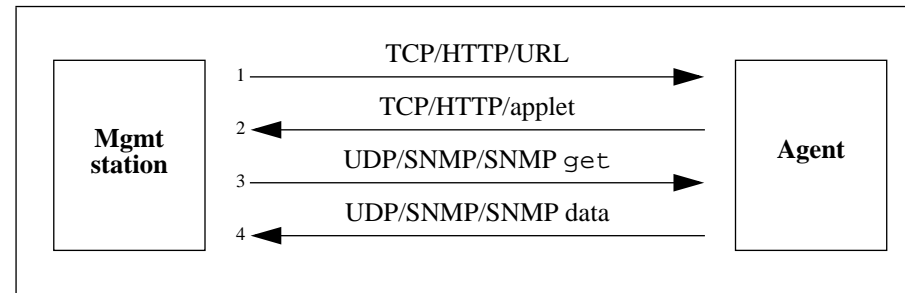
- What most newcomers confuse with Web-based mgmt
- All GUIs of the mgmt platform are accessed via a Web browser
- Web-based configuration mgmt is integrated with the rest
- Nothing else has changed:
 - same problems
 - same inefficiency
 - no technical reasons to move to Web technologies, only commercial reasons

HTTP Together With SNMP

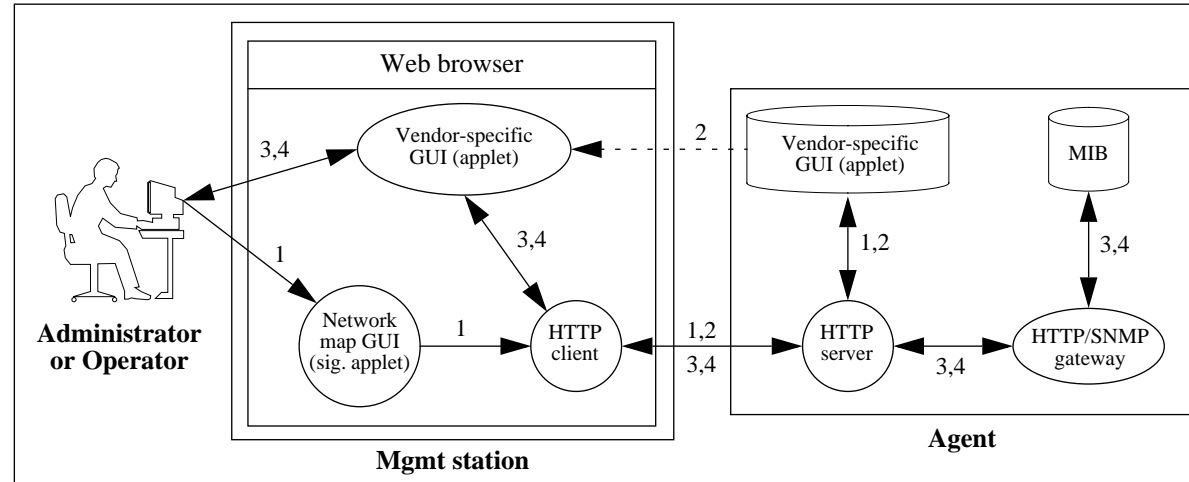
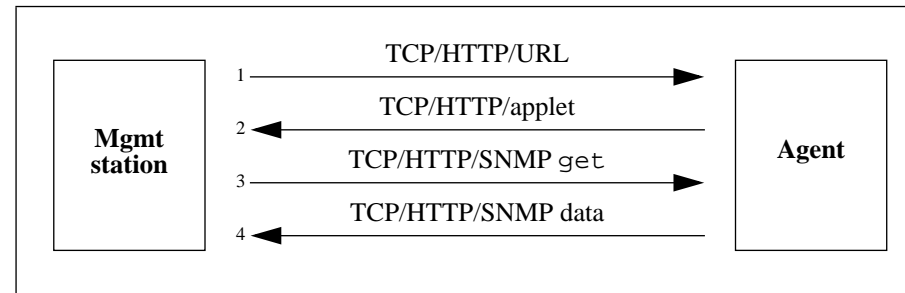


[Bruins 1996]

HTTP Together With SNMP (Via Proxy)



HTTP Instead of SNMP



[Wellens and Auerbach 1996]

Recent Developments in Web-Based Mgmt (1/2)

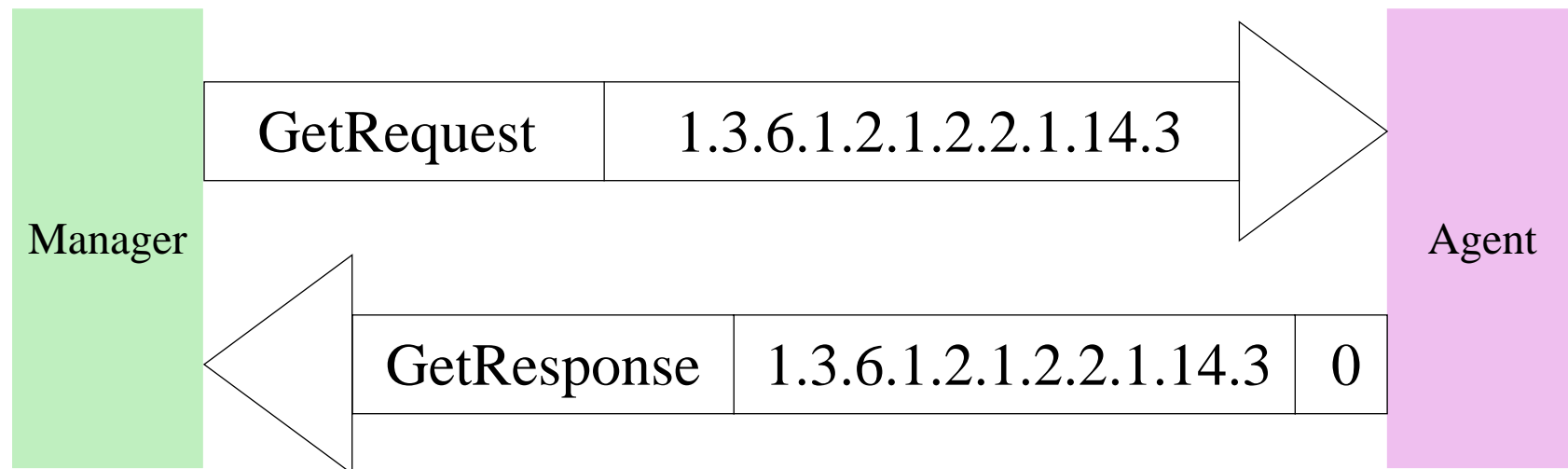
- Architectures:
 - Bruins, Deri, Harrison *et al.*, Maston, Mullaney, Thompson, etc.
- Prototypes:
 - Marvel by Anerousis, CyberAgent by Burns and Quinn, Webbin by Barillaud *et al.*, WbASM by Kasteleijn, NetFinity by Reed *et al.*, etc.
- Commercial offerings:
 - <http://joe.lindsay.net/webbased.html>

Recent Developments in Web-Based Mgmt (2/2)

- WBEM:
 - DMTF
 - HMMP --> HTTP + XML
 - new OO info. model: CIM
 - CIM-to-XML mapping (meta level)
 - extensions to HTTP: new headers for firewalls
 - ongoing: working groups are defining CIM MIBs
- Java-based mgmt:
 - Sun Microsystems and the Java Community
 - OO mappings of existing info. models
 - communication via Java RMI (distributed OO)
 - ongoing: JMX (agent) and FMA (manager) are merging

Part 2: The Push Model

- Why use the push model?
 - reduce network overhead of mgmt data --> save network bandwidth
 - move some workload from the manager to the agents
 - e.g., error rate for inbound traffic through interface #3:



get: (2xOID) + value

get-next: (3xOID) + value

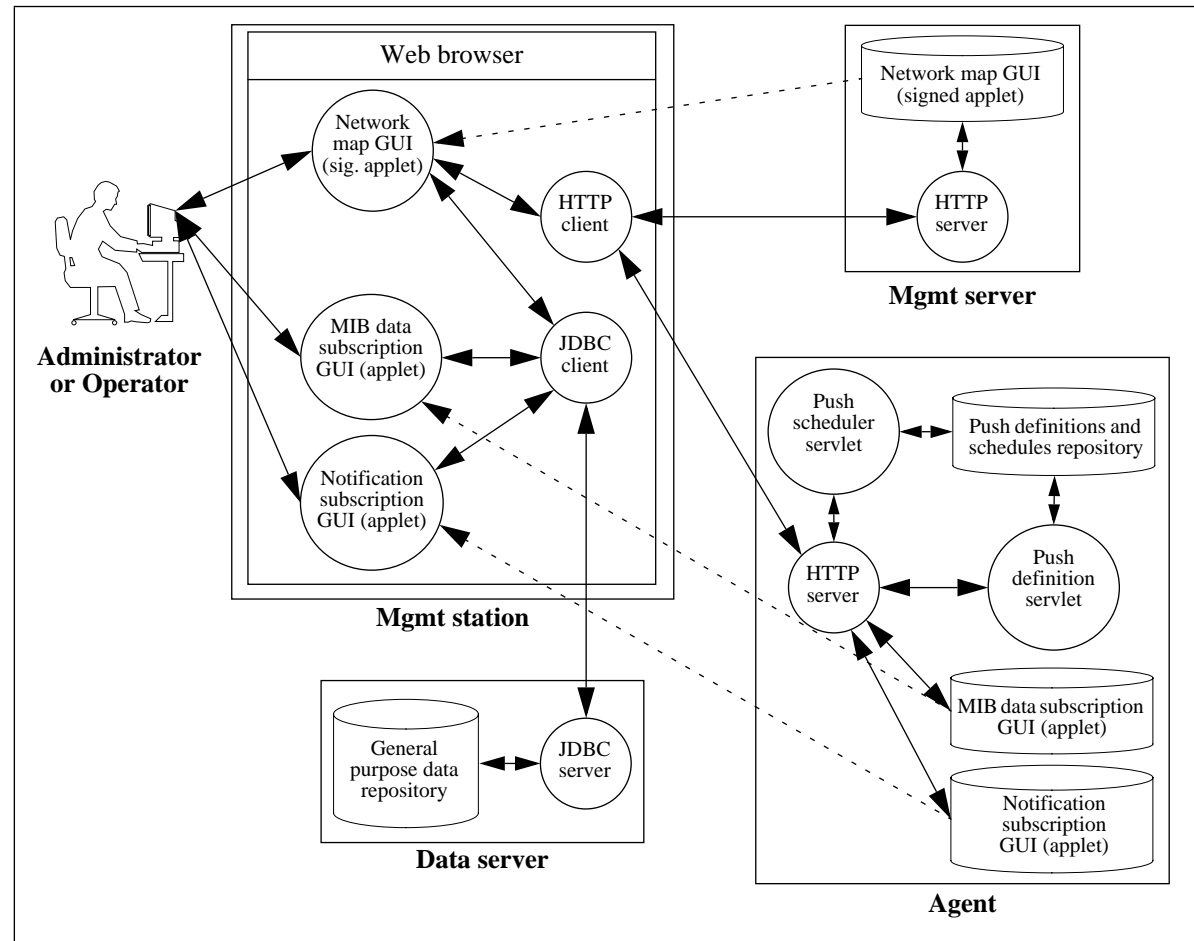
Characterization of the Pull Model

- Request-response paradigm
- Strict client-server communication model:
 - client requests data from server
 - server sends data to client
- Client = manager
- Server = agent
- Data transfers initiated by the client
- Example in SNMP-based mgmt: monitoring and data collection

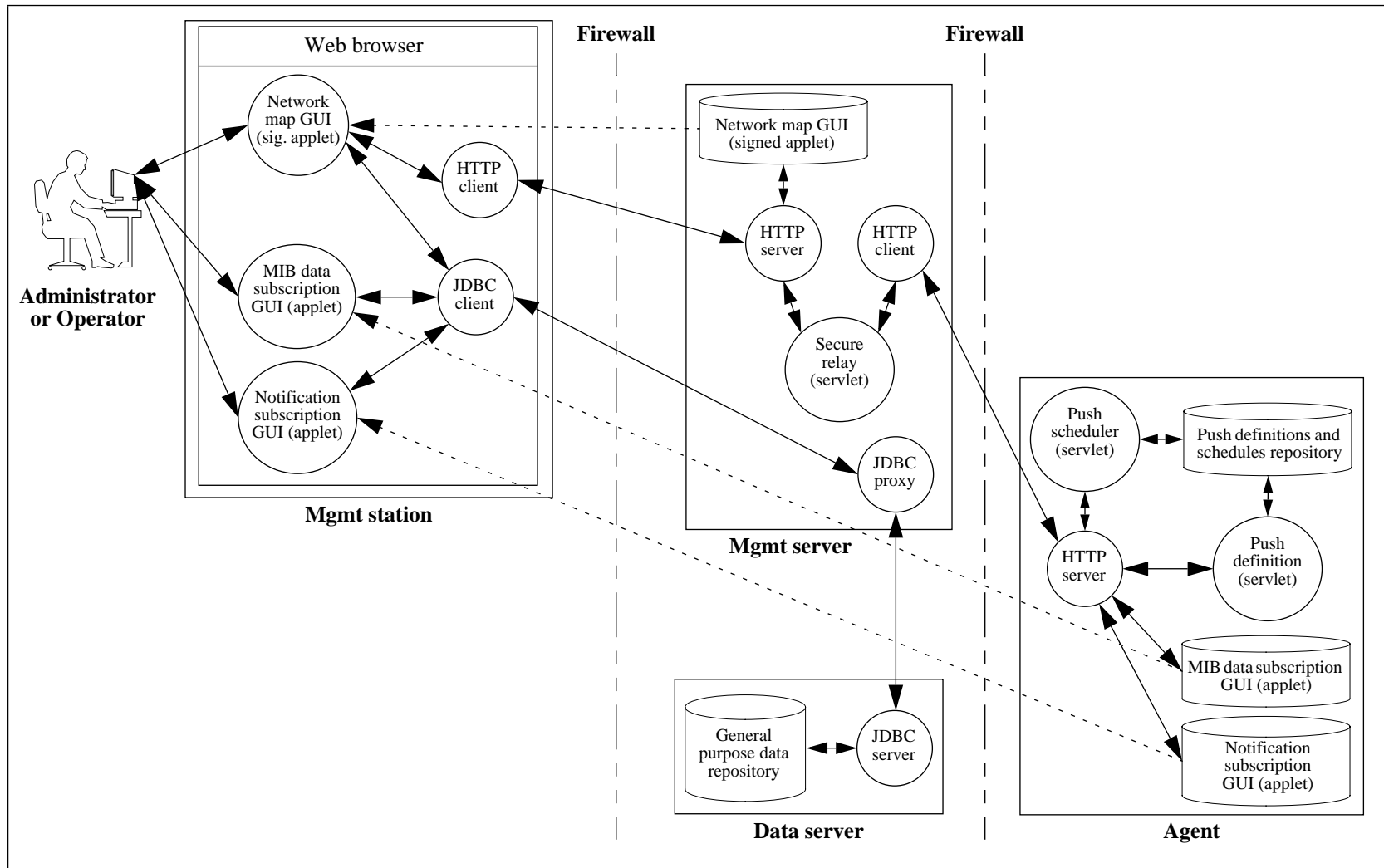
Characterization of the Push Model

- Variant of the Publish-Subscribe design pattern (Observer in [Gamma *et al.* 1995]):
 - one subscriber (manager), many publishers (agents)
 - 3 phases: publication, subscription, and distribution
- Pseudo client-server communication model:
 - client sends data to server
 - server may acknowledge (e.g., SNMPv3 informs) or not acknowledge (e.g., SNMPv1 traps and SNMPv2 notifications) receipt of this data
- Client = agent
- Server = manager
- Parallel and independent data transfers initiated by the clients

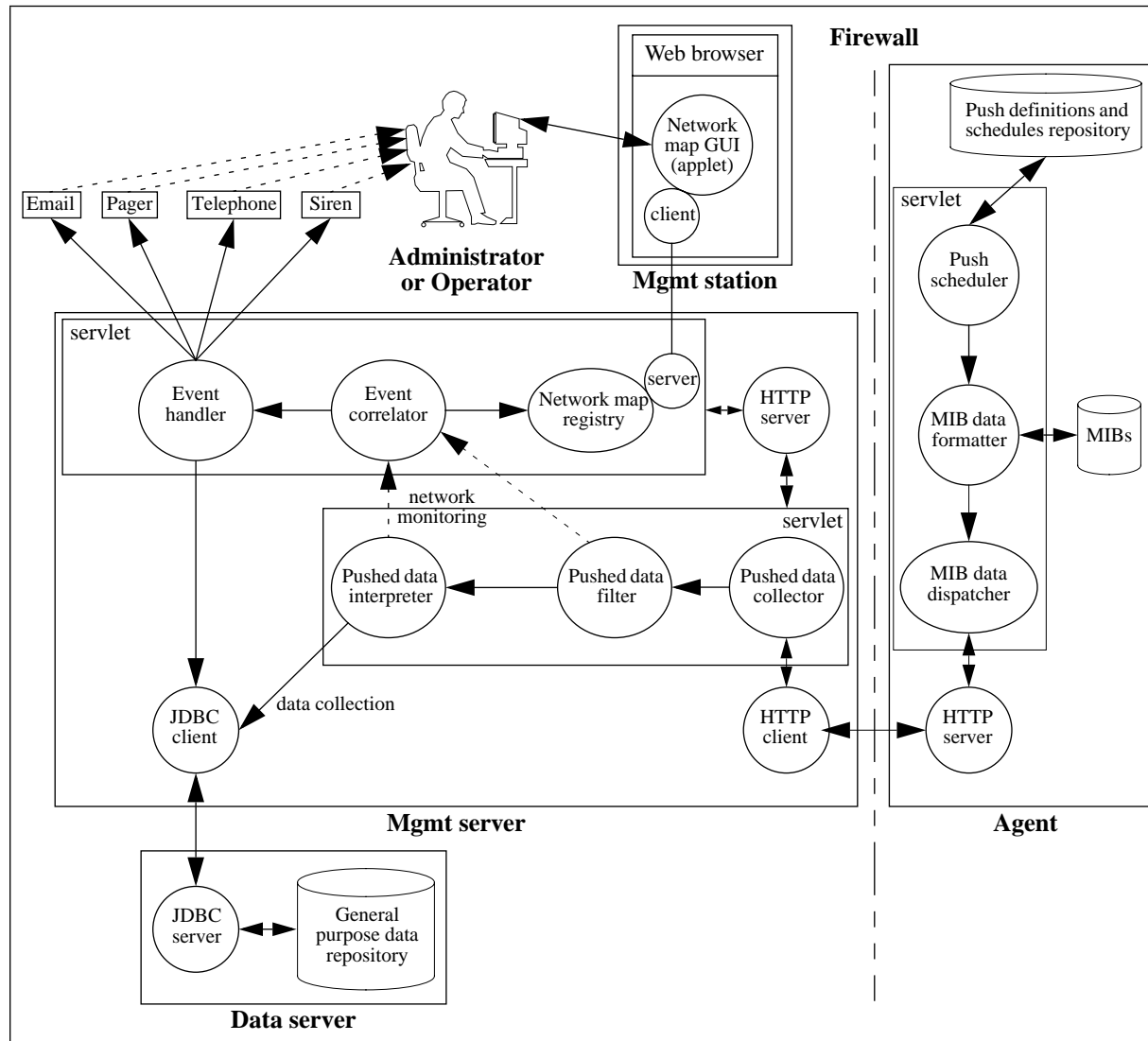
Publication and Subscription Phases



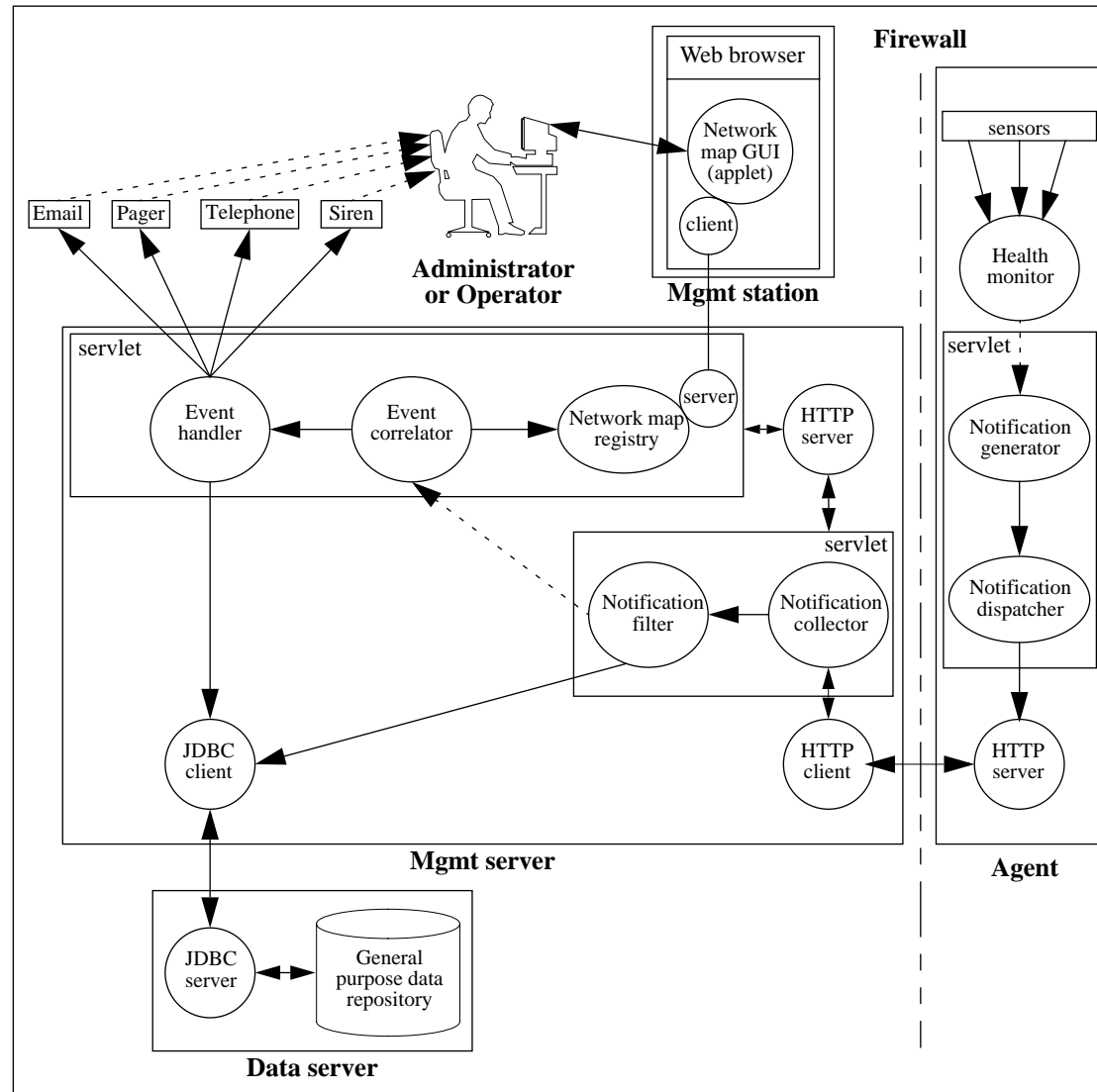
Publication and Subscription Phases (Firewall)



Distribution Phase for Monitoring and Data Collection



Distribution Phase for Notifications



Part 3: New Communication Model

- HTTP
- UDP --> TCP
- Persistent TCP connections
- Two connections per agent
- Firewalls
- Persistent HTTP connections with MIME multipart
- Timeouts and reconnections

Communication based on HTTP (1/2)

- Four techniques to communicate between agents and managers:
 - HTTP
 - sockets
 - Java RMI
 - Java IDL (CORBA)
- Distributed objects (Java RMI or CORBA):
 - telecoms world = yes
 - IP world = no
 - the *my-middleware-is-better-than-yours* syndrome

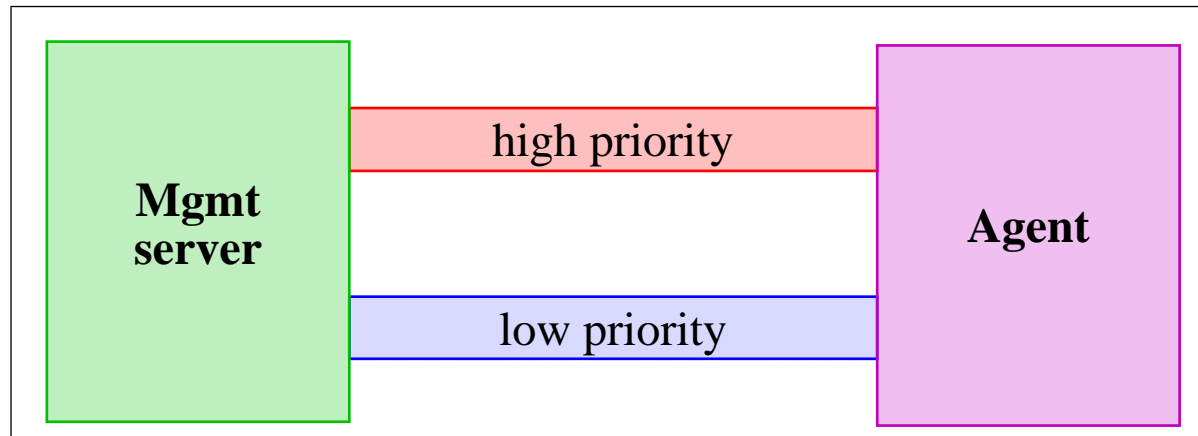
Communication based on HTTP (2/2)

- HTTP > sockets:
 - avoid a domain-specific transfer protocol
 - firewall setup easier for nonexperts:
 - important for small and midsize companies
 - manager: natural communication between servlets
 - same technology:
 - between agents and manager
 - within the manager

Persistent TCP Connections

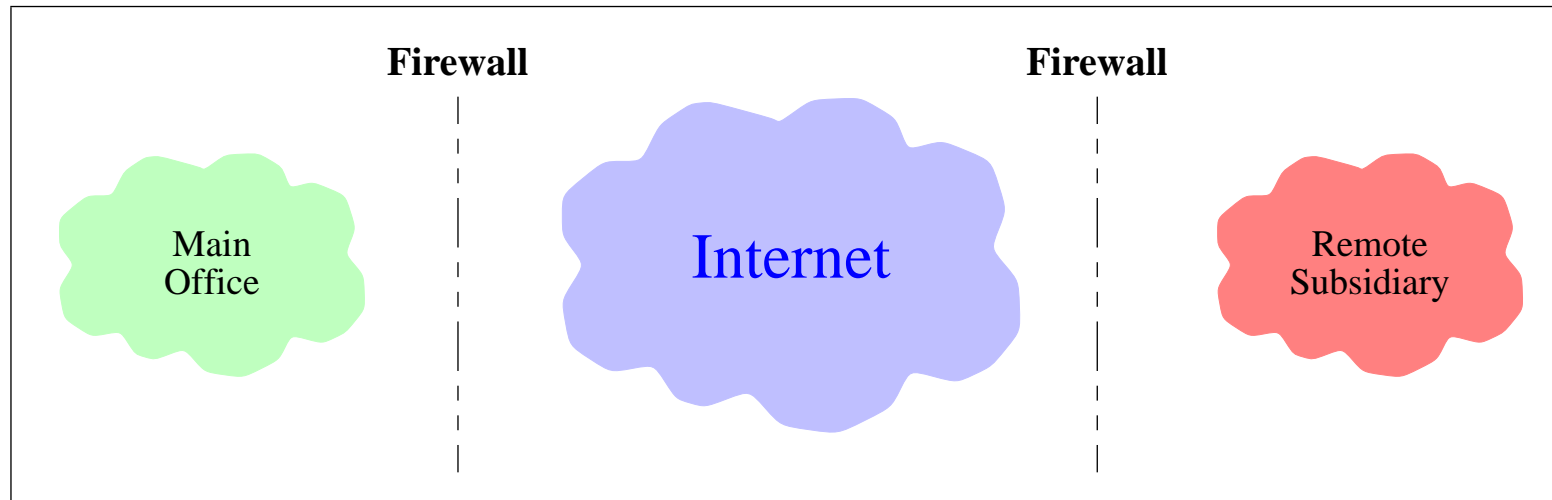
- TCP vs. UDP:
 - decrease losses of mgmt data:
 - still no guarantee of delivery
 - retransmissions and ack's need not be performed at the app. level:
 - better interoperability
 - simpler application
- Persistent TCP connections:
 - avoid overhead of frequently setting up and tearing down connections
 - necessary for security reasons: the agent pushes mgmt data in a pre-existing connection

Two Persistent Connections Per Agent



- High priority: e.g., urgent SNMP notifications
- Memory overhead for the manager:
 - several MBytes to manage 100s of agents
 - requires special tuning of the kernel:
 - drawback: we still need a dedicated mgmt platform

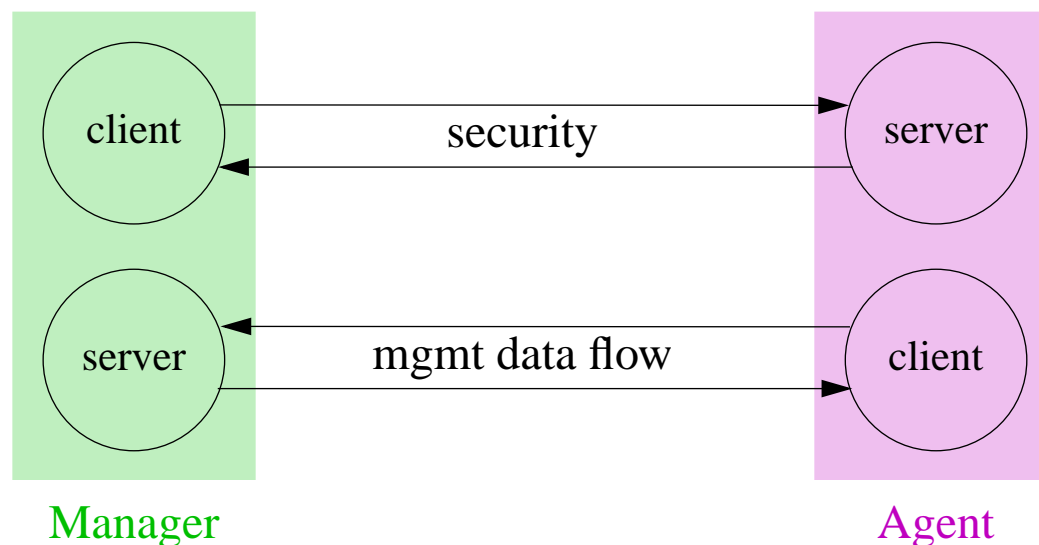
Firewalls



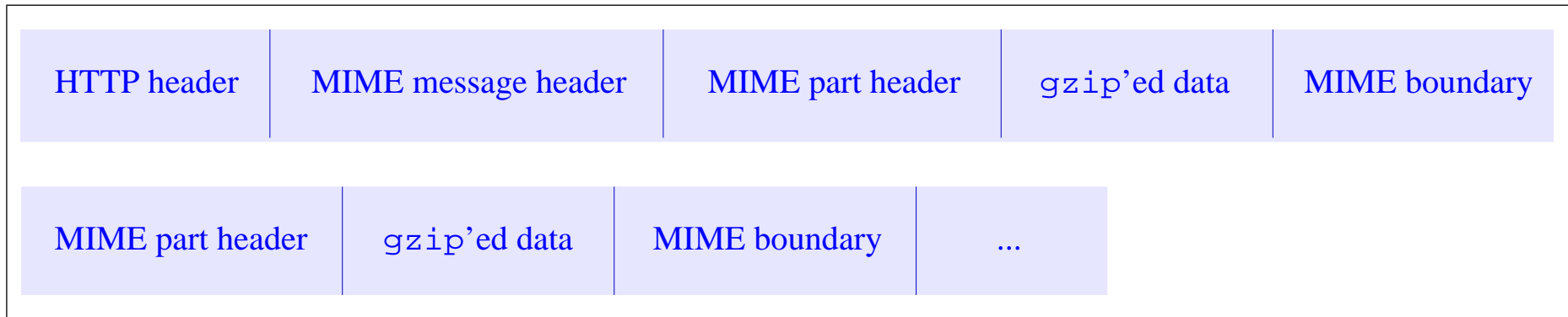
- Robustness principle: TCP connections should be created by internal trusted manager, not external untrusted agent:
 - avoid TCP ports probing by external intruders
 - avoid certain DoS attacks (e.g., TCP SYN flooding)

Reversed Client and Server

- Firewalls --> positions of client and server now reversed:
 - transfer of mgmt data initiated by the agent
 - client side of the persistent connection still on the manager side
 - we want the server to initiate a transfer in a client-server architecture!



Persistent HTTP Connections with MIME Multipart



MIME = Multipurpose Internet Mail Extensions

- Advantages:
 - simple to implement
 - firewalls: minor change (assuming Web access already)
- Drawback:
 - how does the manager detect that a connection was broken?

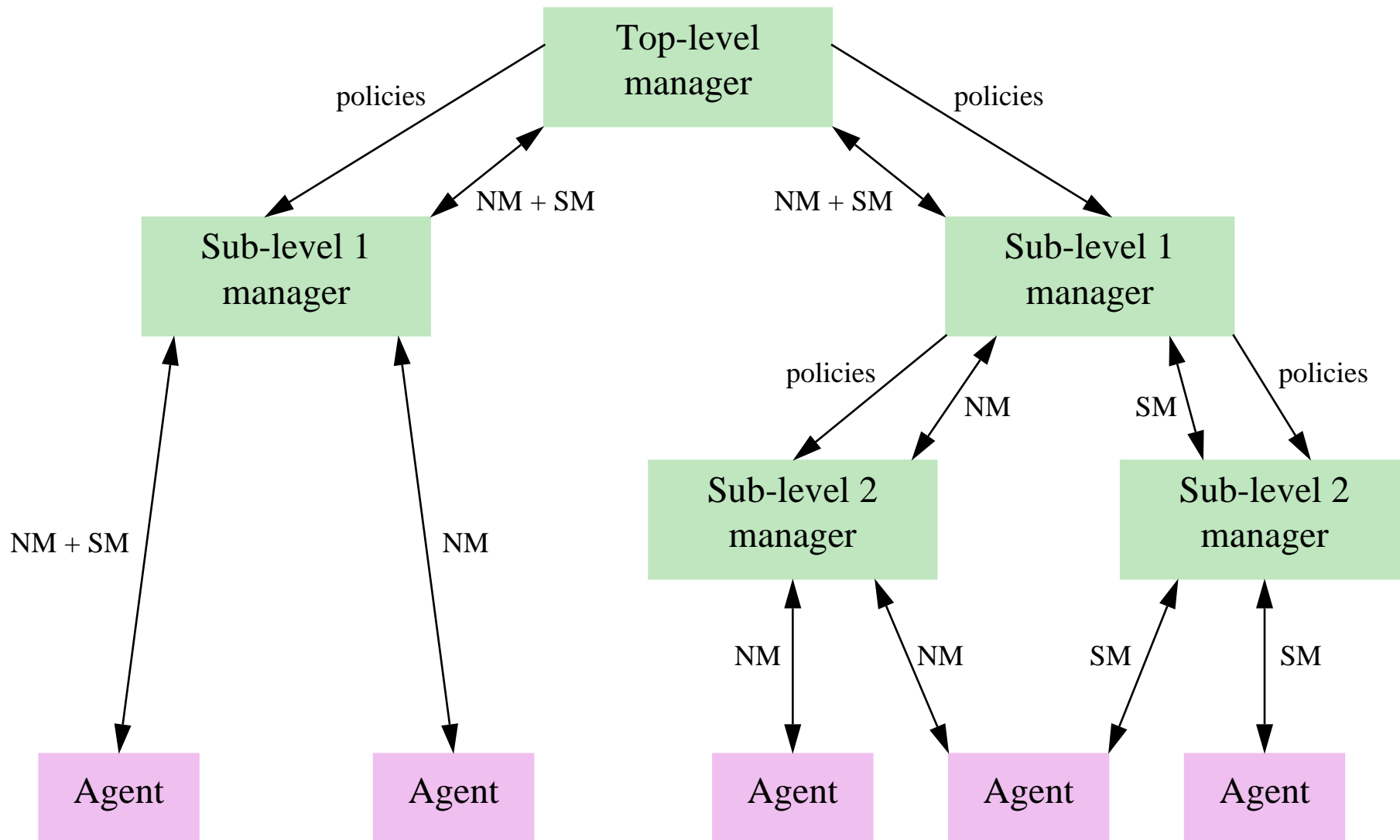
Timeouts and Reconnections

- Persistent connections:
 - timeouts by operating system and HTTP server?
 - how does the manager reconnect in case of teardown?
- The agent detects a transmission problem after 9 minutes (or TCP_MAXRT in Posix.1g), but the manager does not
- The agent knows when it reboots, but the manager does not
- Three solutions:
 - per kernel: keepalives (SO_KEEPALIVE):
 - ▮ Linux kernel 2.3.28: tcp_keepalive_time (7200 s),
tcp_keepalive_intvl (75 s), tcp_keepalive_probes (9)
 - per socket: read timeout (SO_RCVTIMEO or select(...,timer))
 - per socket: keepalives (TCP_KEEPALIVE in Posix.1g)

Part 4: XML

- Why use XML?
 - A truce in the middleware war
 - More generic than IIOP and JRMP
 - Low footprint on agents and managers
 - Cost \approx zero:
 - a lot of freeware available
 - Demanded by customers:
 - becoming ubiquitous in software eng.
 - Feature rich:
 - state: transfer data
 - behavior: invoke remote methods

XML for Distribution

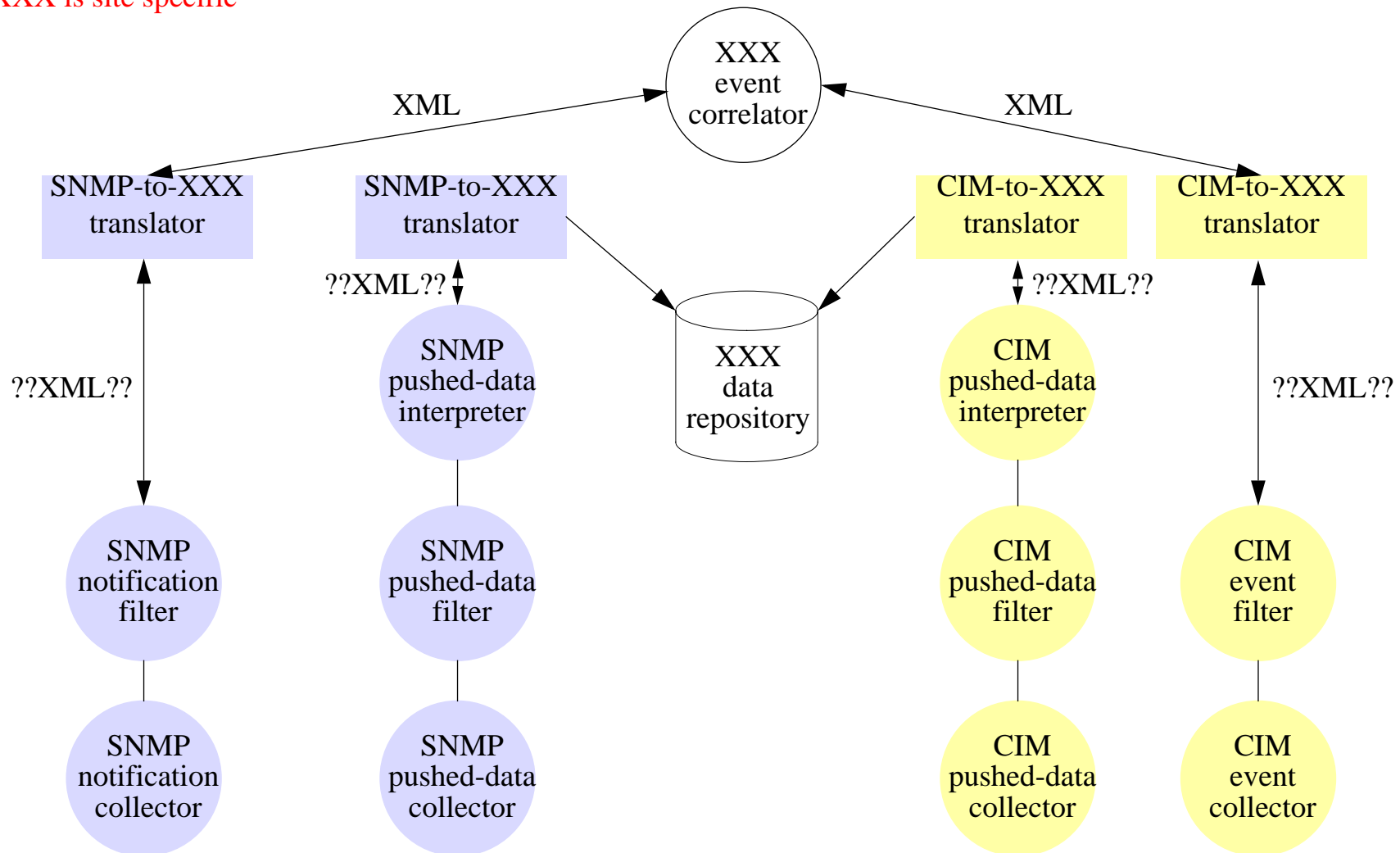


XML for High-Level Semantics

- Clean invocation of remote methods:
 - no need to resort to SNMP's programming by side effect
- The DMTF learned from the IETF's mistakes:
 - working on instrumentation MIBs *and* high-level MIBs
- XML renders easy many tasks that are not with SNMP:
 - transfer SNMP MIB table in one bulk (no more "holes")
 - transfer entire time series for 24h in one bulk
 - ...
- XML interfaces nicely with OO info. models (e.g., CIM), which offer high-level semantics to mgmt applications designers

XML: Dealing with Multiple Information Models

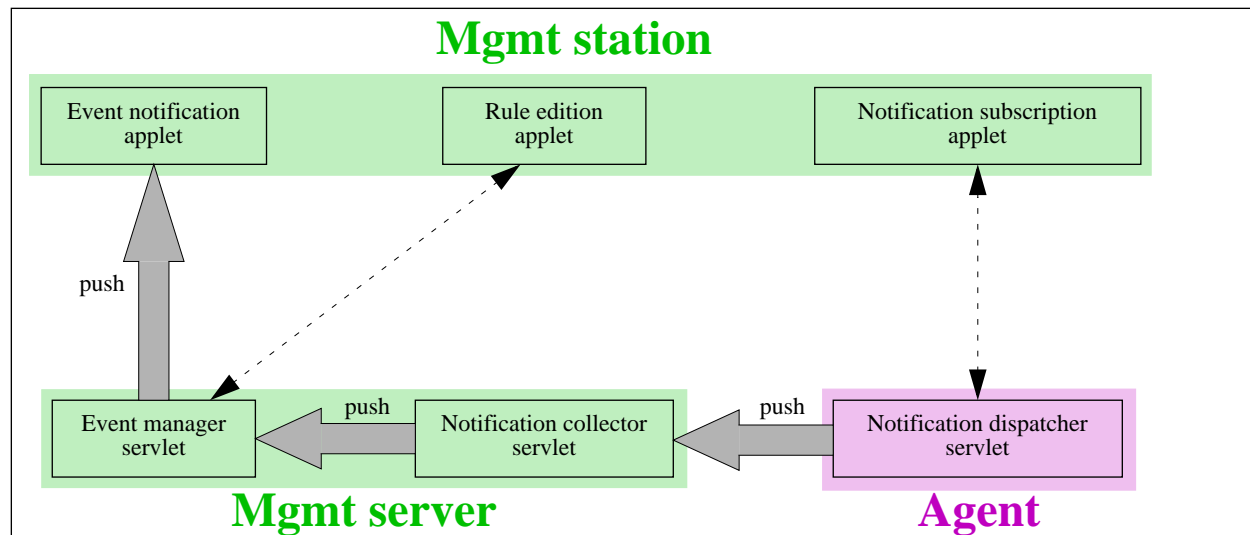
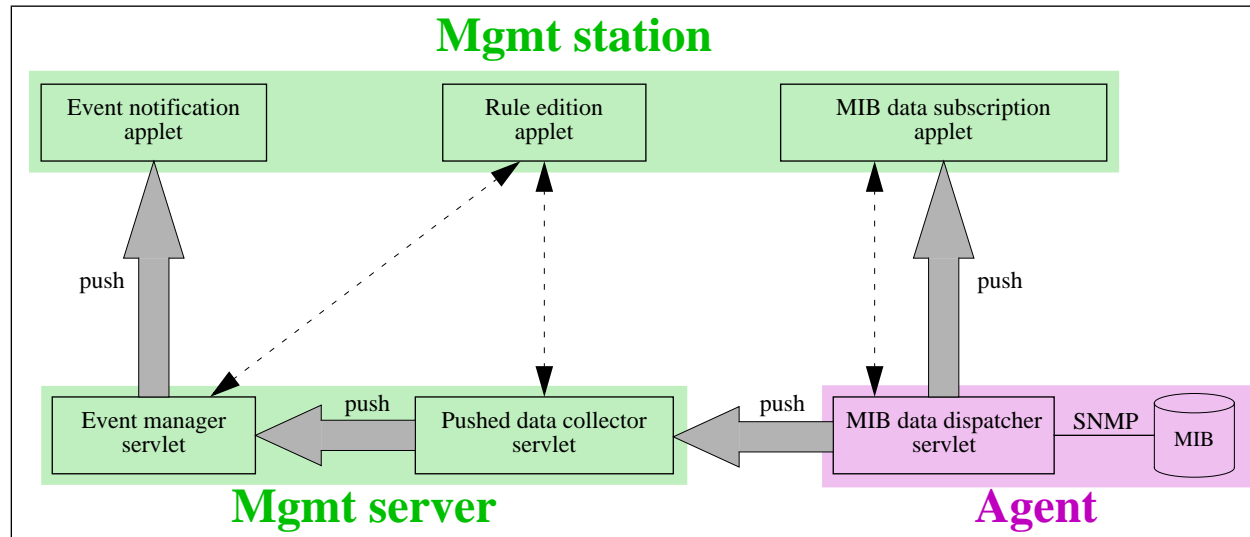
XXX is site specific



New MIME Types for Part Headers

- Three levels of granularity:
 - information model:
 - e.g., CIM-to-XML, SNMPv1-to-BER, SNMPv2c-to-string
 - RFC:
 - e.g., RFC2261-to-Java, RFC2271-to-string, RFC2571-to-XML
 - XML mapping:
 - e.g., CIM2.2-to-XML-v2.0, CIM3.0-to-XML-v0.1
- Two naming schemes for the new MIME types:
 - Content-Type="CIM2.2-to-XML-v2.0"
 - poor scalability and scalability (constant flow of updates by IANA/ICANN)
 - Content-Type="application/mgmt"; mapping="CIM2.2-to-XML" version="2.0"
 - our solution

Part 5: JAMAP



JAMAP: A Research Prototype

- Purpose:
 - demonstrate push and MIME multipart
 - demonstrate simplicity of implementation:
 - the core was coded in 2 weeks
- Many simplifications:
 - NFS instead of JDBC
 - only SNMP MIBs, no CIM MIBs
 - only serialized Java objects, no XML
 - simplistic event correlator
 - partial support for notifications
 - one OID per MIME part
- Wanted: manpower!

Conclusion: The Problem Is Solved (1/4)

- For customers:
 - platforms are too expensive (hardware and software):
 - mgmt GUIs are less expensive (applets)
 - different vendors write different parts of the mgmt application --> less costly
 - capitalize on previous investment (e.g., use in-house RDBMS)
 - limited support for third-party RDBMS vendors:
 - no need for peer-to-peer agreement, use JDBC or XML instead
 - insufficient integration:
 - flexible architecture for integrating network, systems, application, service, and policy mgmt (esp. SNMP and CIM MIBs)

Conclusion: The Problem Is Solved (2/4)

- For equipment vendors:
 - the support for device-specific mgmt GUIs is too expensive:
 - single applet
- For customers and equipment vendors:
 - poor time-to-market for mgmt GUIs:
 - zero time-to-market, whatever the market share
 - access to integrated mgmt for startup companies -> fair competition
 - MIB versioning:
 - the manager retrieves the mgmt GUI from the agent --> no version mismatch
 - investment bound to a specific operating system:
 - Java, HTTP, HTML, MIME, and XML are independent of the OS
 - still the problem of the JVM version

Conclusion: The Problem Is Solved (3/4)

- SNMP expertise is domain specific:
 - Web expertise is generic
- Scalability, network overhead, and latency problems:
 - BER encoding no longer used
 - SNMP protocol replaced with HTTP
 - compressed mgmt data
 - distribution with XML
- Low-level semantics:
 - the DMTF is currently working on instrumentation MIBs *and* high-level MIBs
 - site-specific applications now depend on standard technologies: XML, Java, etc.

Conclusion: The Problem Is Solved (4/4)

- Security:
 - HTTP security may be used instead of costly encryption hardware:
 - still weak security
 - better than SNMP's community string
 - firewall setup: HTTP simpler than SNMP
- Unreliable transport protocol:
 - HTTP makes it possible to use TCP to transfer mgmt data
 - reliable transport layer for SNMP notifications:
 - important notifications are no longer lost for silly reasons
 - still no guarantee of delivery
- Evolution of SNMP hampered by legacy systems:
 - Web-based mgmt: start with a clean slate but preserve SNMP MIBs

Bonus

- Redundant managers are simple to support with push technologies:
 - IP multicasting or duplication by the MIB-data dispatcher
 - one step toward fault tolerance

New Problems

- Reliability of new mgmt platforms based on COTS components and OO frameworks:
 - new means buggy
- Integration of components sold by multiple vendors:
 - it does not work, whose fault is it? who should fix it?
 - need integrators
- Synchronization of all clocks (managers, agents)
- Java is slow, even with JIT compiler:
 - scalability of the mgmt server?
 - may need to resort to C++ --> compiled

Conclusion: What Does Our Solution Cost?

- Equipment vendors need to add two things:
 - a push system
 - a scheduling system
- Administrators need to synchronize the clocks of the managers and agents (e.g. with NTP)
- Mgmt-platform vendors need to develop modular and reliable software for the mgmt server
- A new business is born: integrator of COTS components and OO frameworks for integrated mgmt:
 - debug software coming from different vendors
 - write adapters to translate info. models

Summary of Our Solution

- Web technologies
- Push technologies
- Persistent HTTP/TCP connections (2 per agent)
- MIME multipart
- New MIME types
- XML

Future Work

- Convince the DMTF and Sun Microsystems to adopt our mgmt architecture and communication model
- Convince startups to develop smart software for the mgmt server
- Register new MIME type with IANA/ICANN
- Define SNMP-to-XML mapping:
 - MIB level or meta level?
- Coexistence of SNMP and CIM MIBs:
 - what are the issues?
- Design patterns:
 - how to avoid well-known design mistakes?