

# A Model-Based System Supporting Automatic Self-Regeneration of Critical Software



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# What we are trying to do



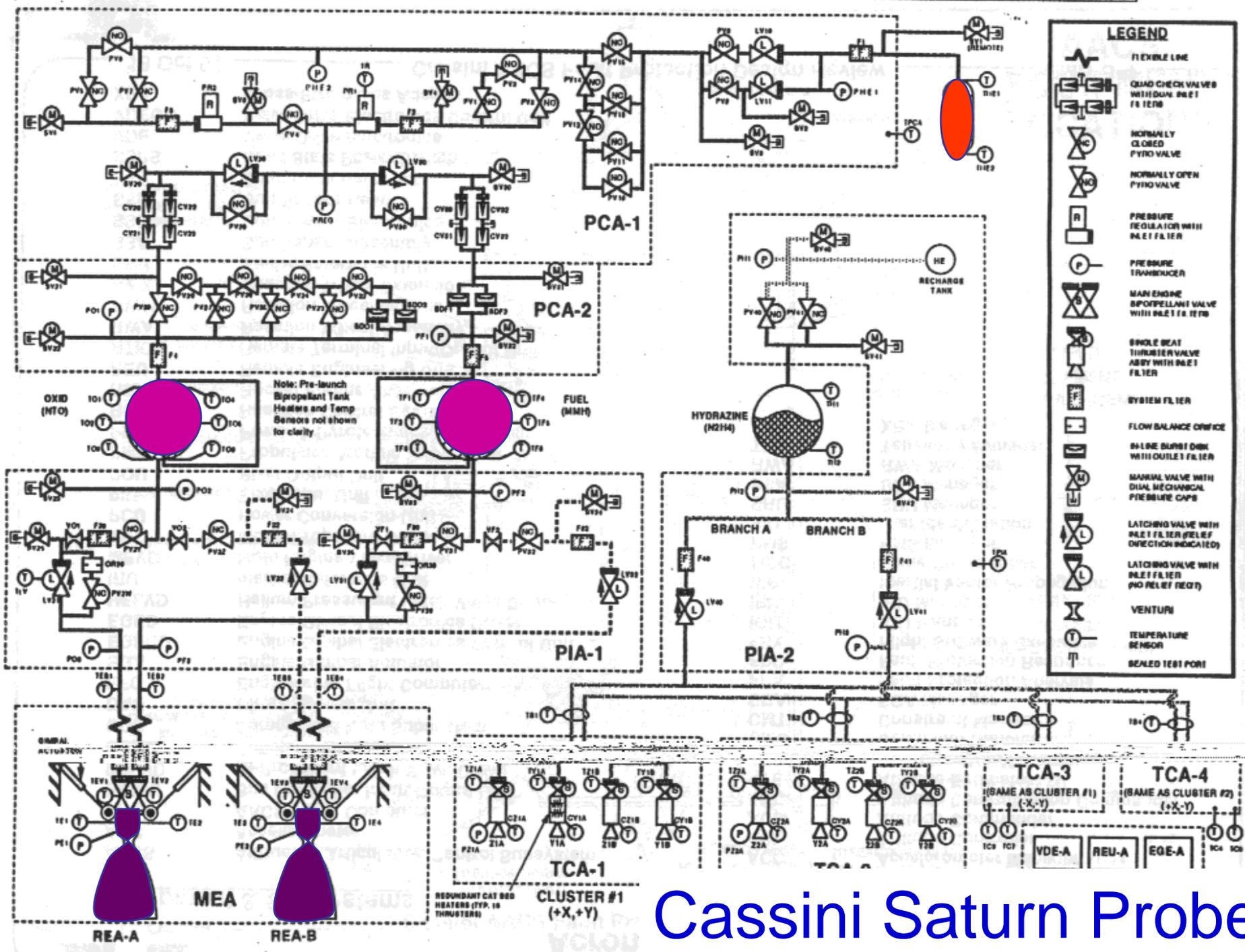
- Why software fails:
  - Software assumptions about the environment become invalid because of changes in the environment.
  - Software is attacked by a hostile agent.
  - Software changes introduce incompatibilities.
- What can be done when software fails:
  - Recognize that a failure has occurred.
  - Diagnose what has failed – and why.
  - Find an alternative way of achieving the intended behavior.

**Runtime Models**

# Self repairing explorer: Deep Space 1 Flight Experiment, May 1999.



courtesy ARC & JPL



# Cassini Saturn Probe

# Project Status



Funding: DARPA (SRS), NASA (Ames)

Current State: Prototype System Operational

Project Premise:

Extend proven approach to hardware diagnosis and repair as used in DS-1 to critical software.

Principle Ideas:

Model-Based Language Approach

Redundant Methods

Method Deprecation

Model-Predictive Dispatch

Hierarchical Models

Adjustable Autonomy

# Overview



## Technical Objective:

When software fails because (a) environment changes (b) software incompatibility (c) hostile attack, (1) recognize that a failure has occurred, (2) diagnose what has failed and why, and (3) find an alternative way of achieving the intended behavior.

## Technical approach:

By extending RMPL to support software failure, we can extend robustness in the face of hardware failures to robustness in the face of software failures. This involves:

- (1) **Detection**
- (2) **Diagnosis**
- (3) **Reconfiguration**
- (4) **Utility Maximization.**



RMPL Models of:  
Software Components,  
Component Hierarchy & Interconnectivity,  
and Correct Behavior.

# Expected Benefits



- Software systems that can operate autonomously to achieve goals in complex and changing environments.
  - Modeling environment
- Software that detects and works around “bugs” resulting from incompatible software changes.
  - Modeling software components
- Software that detects and recovers from software attacks.
  - Modeling attack scenarios
- Software that automatically improves as better software components and models are added.

# What can go wrong?



1. Hardware: A problem with robot hardware.
2. Software: A problem with the environment.
  1. A mismatch between a chosen algorithm and the environment such as there not being enough light to support processing of a color image.
  2. An unexpected imaging problem such as an obstruction to the visual field (caused by a large obscuring rock).

## Solution to 2.1

Reconfigure the software structure:

1. Redundant Methods
2. Mode Estimation
3. Mode Reconfiguration

## Solution to 2.2

Switch to a contingent plan:

1. Exception
2. Model Predictive Dispatch
3. Replanning

# Test Bed Platform



Involves:

Cooperative use of multiple robots.

Timing critical software.

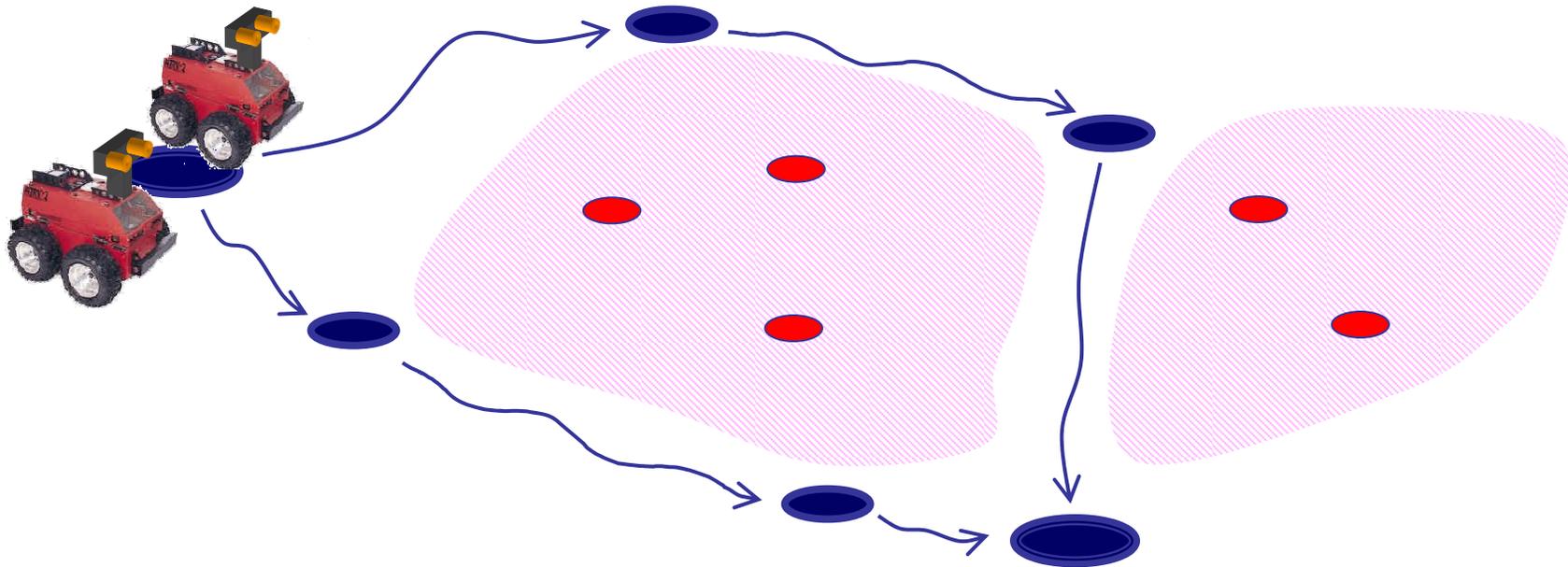
Reconfiguration of Software Components.

Multiple Redundant Methods

Continuous Replanning

Multiple Redundant Methods

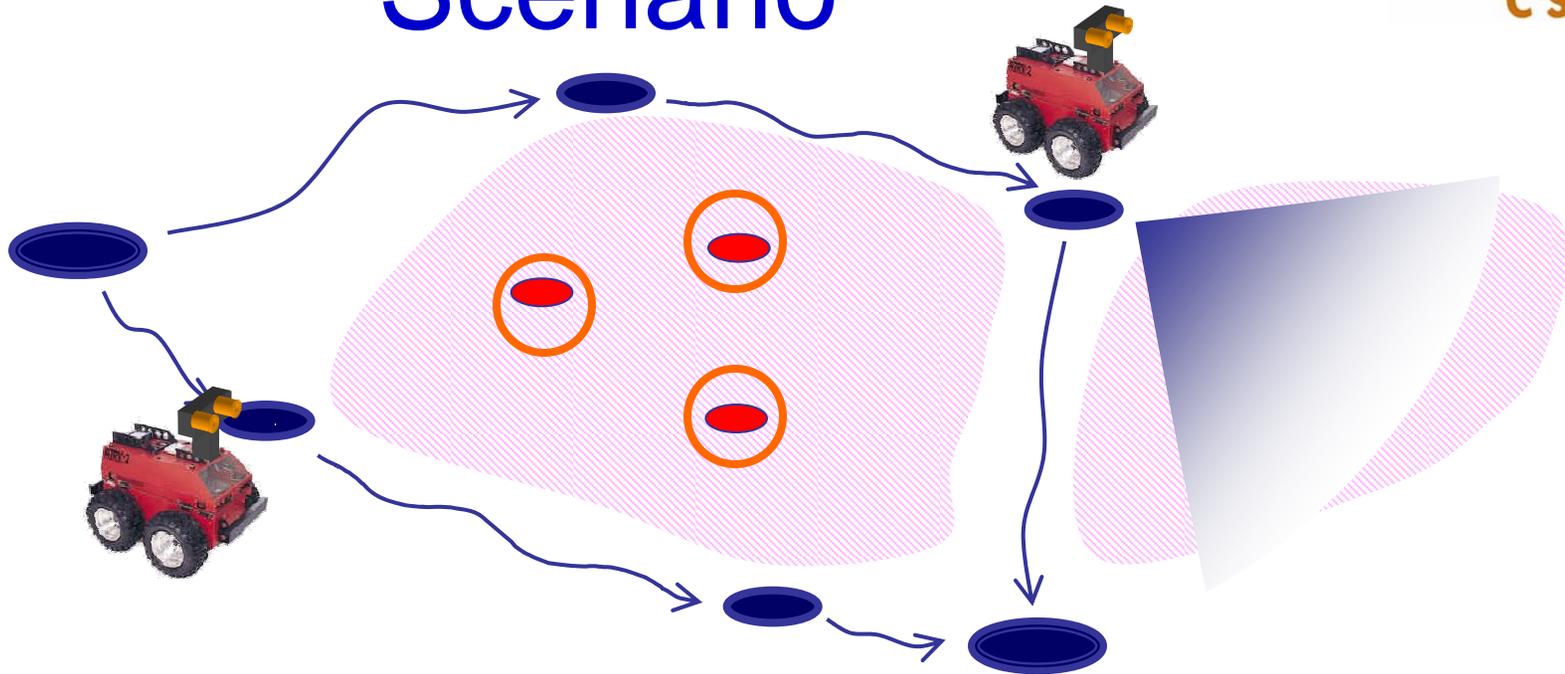
# Science Target Search Scenario



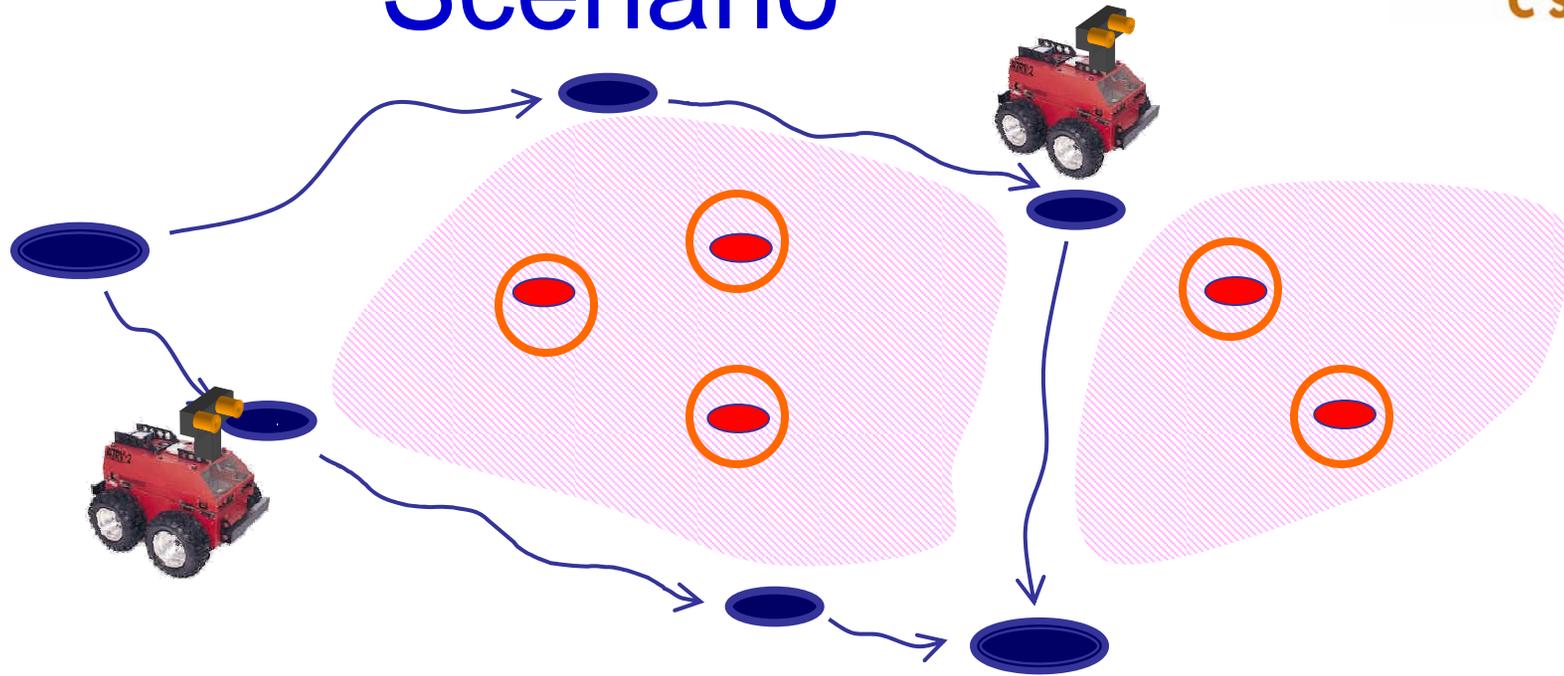
- Cooperatively search for targets in the predefined regions
- Search from predefined viewpoints
- Search for the targets using stereo cameras and various visualization algorithms



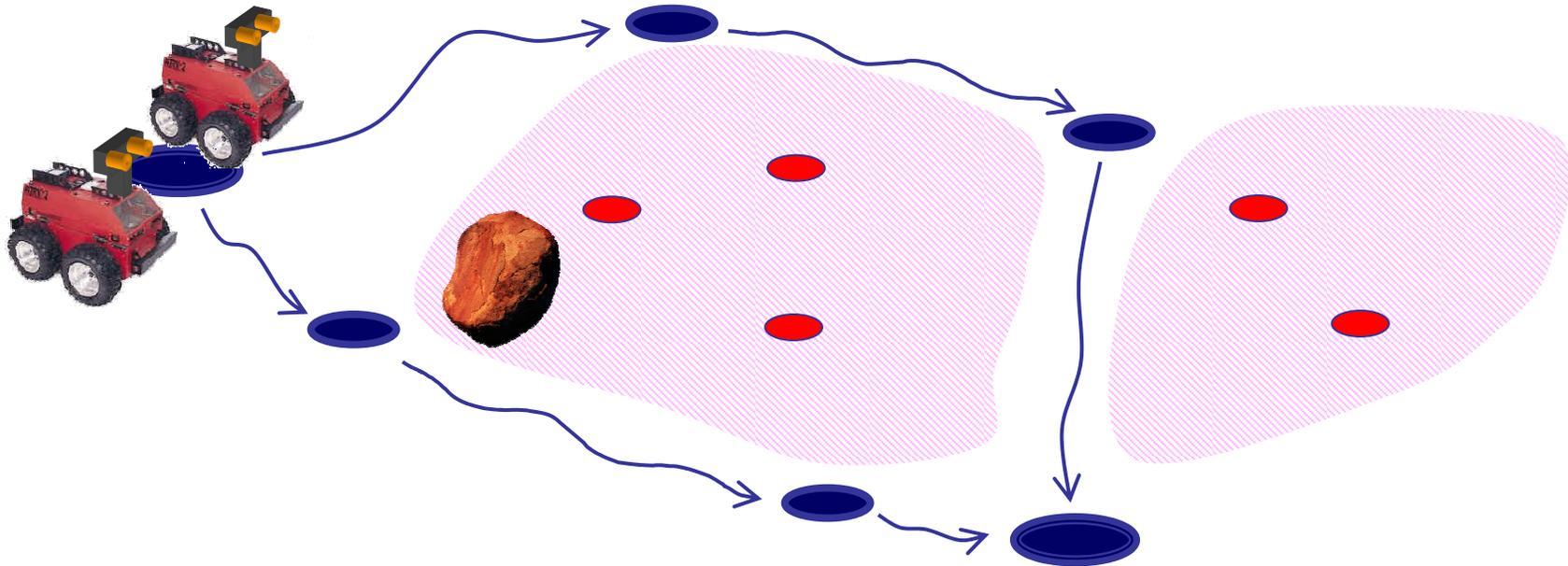
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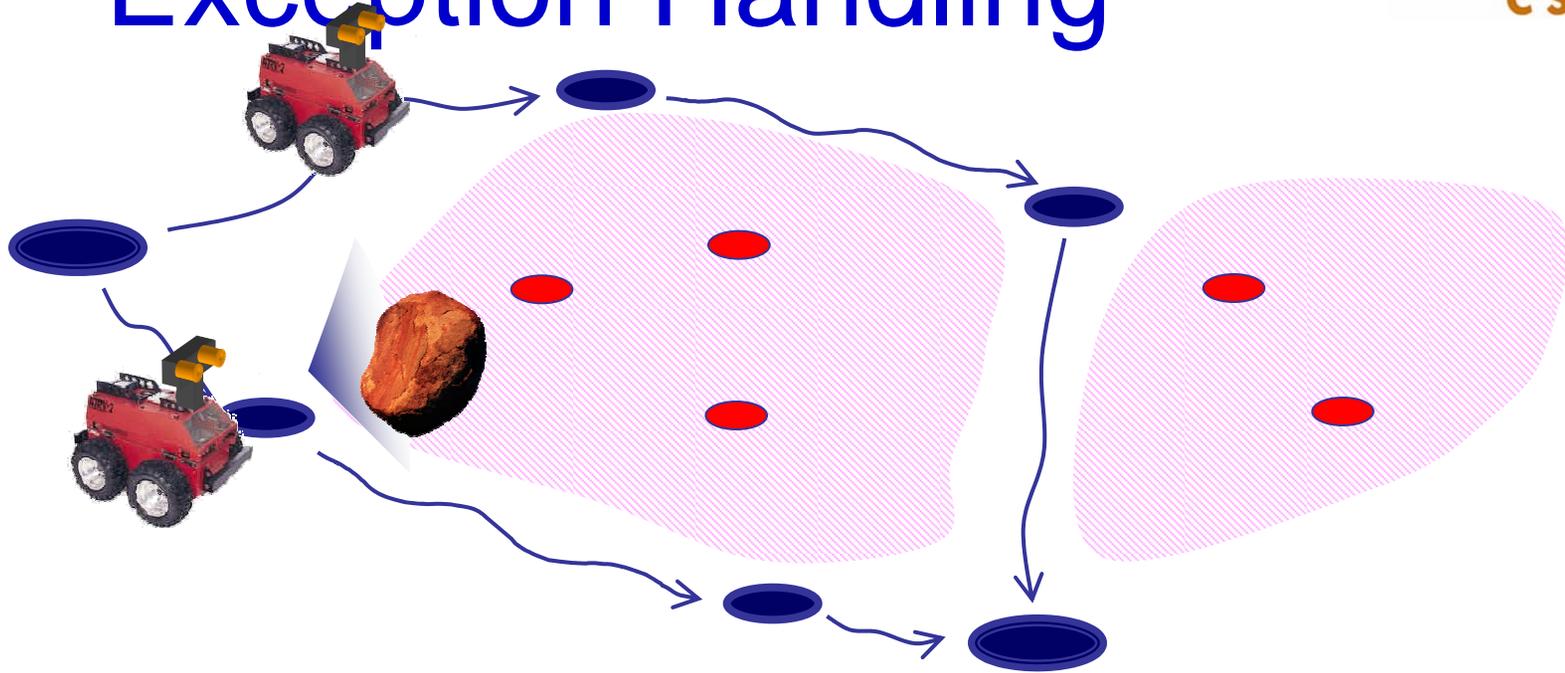


# Method Regeneration: Exception Handling

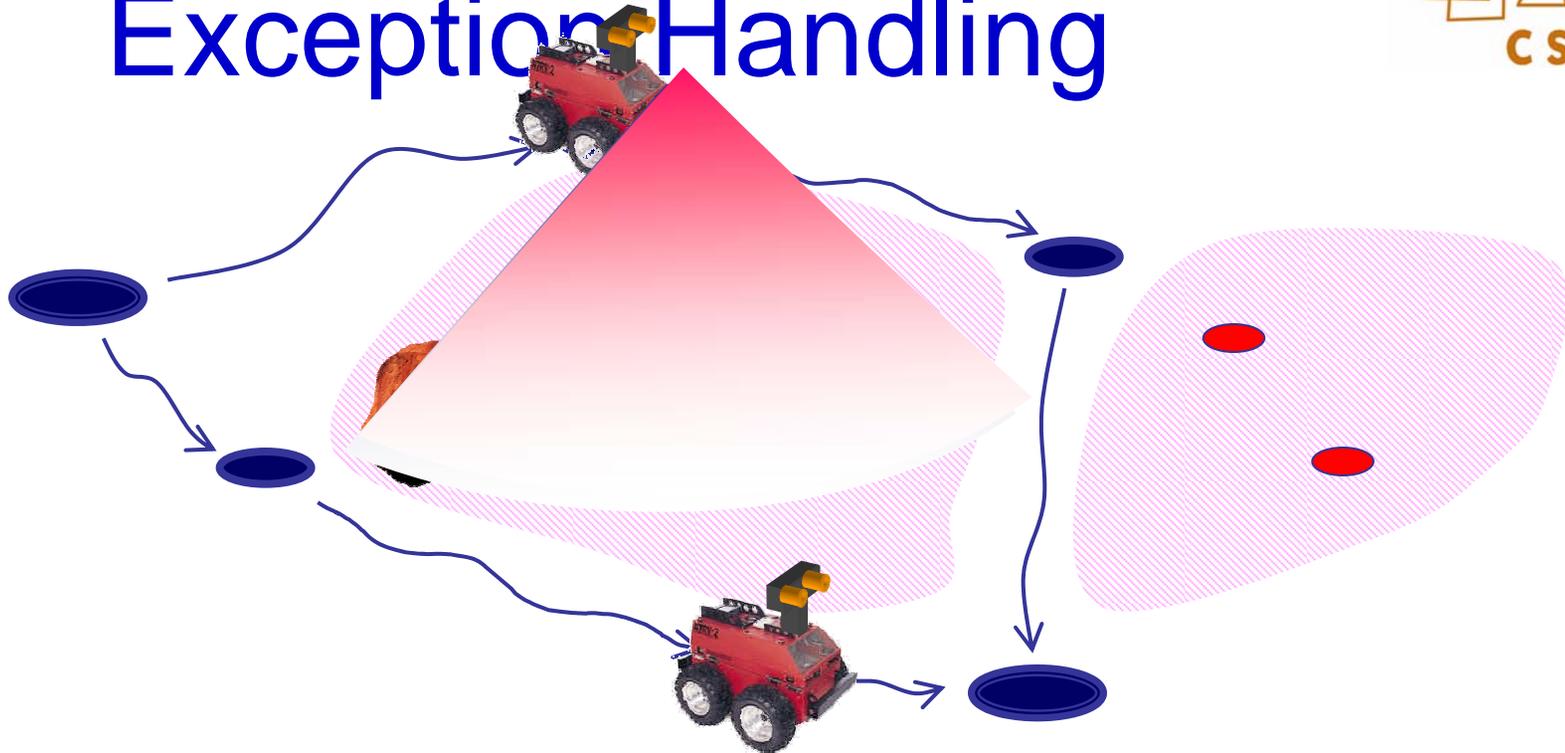


- A rock blocks the view
  - Recover by taking the image from a different perspective (i.e. change the strategy)
- The shadow cast by the rock fails the imaging code from identifying the objects in view
  - Reconfigure the imaging algorithm to work under these conditions

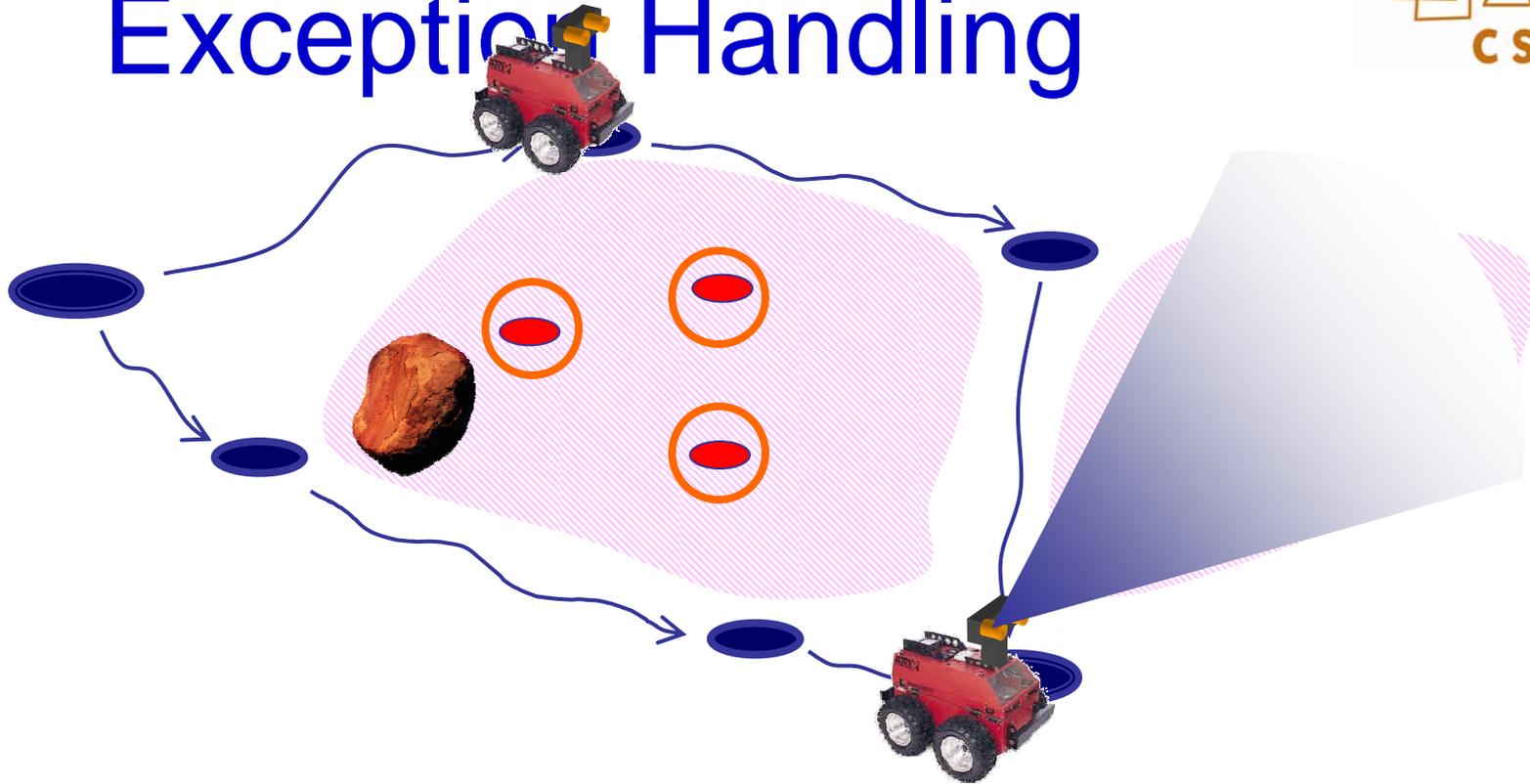
# Method Regeneration: Exception Handling



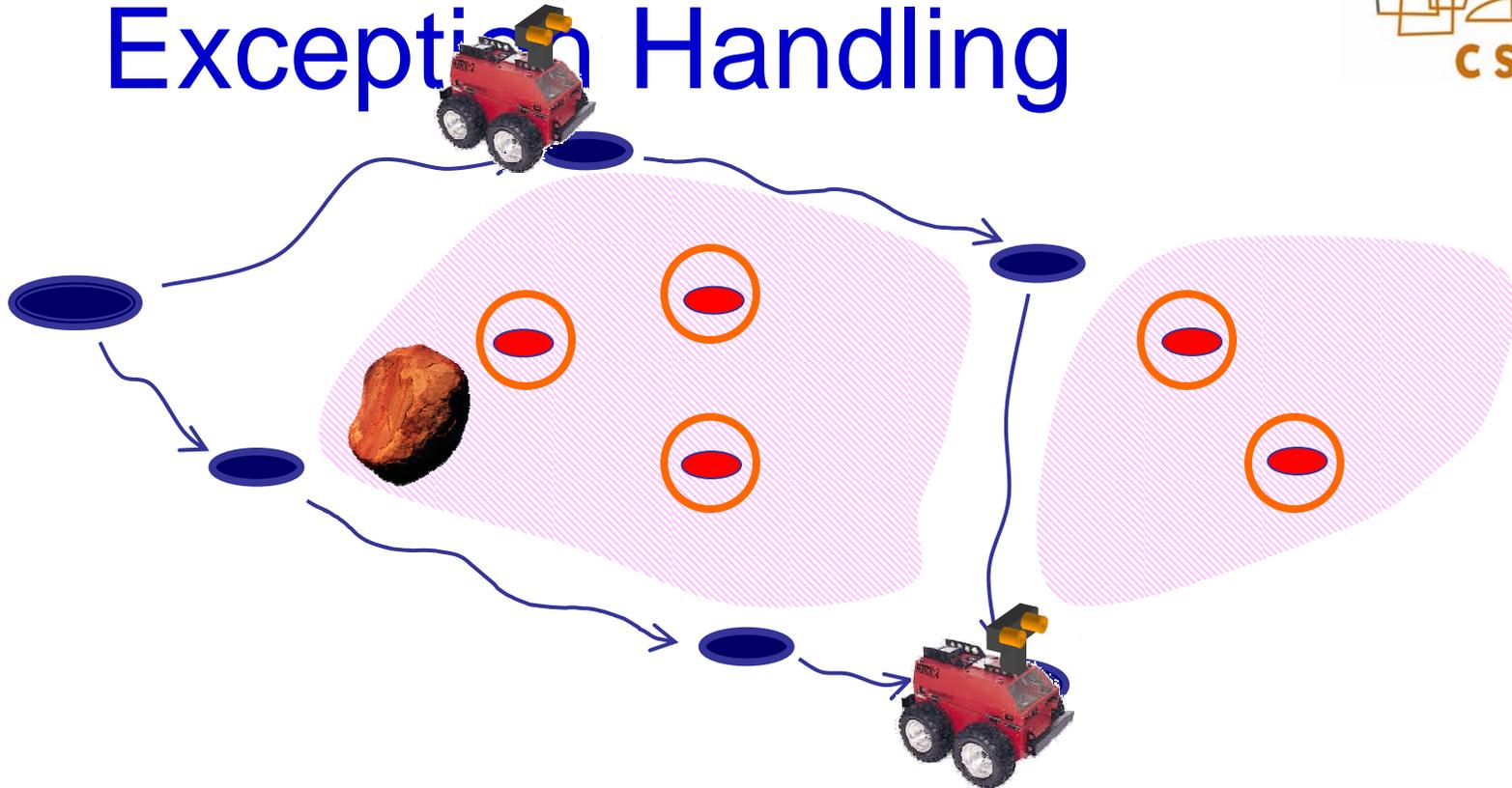
# Method Regeneration: Exception Handling



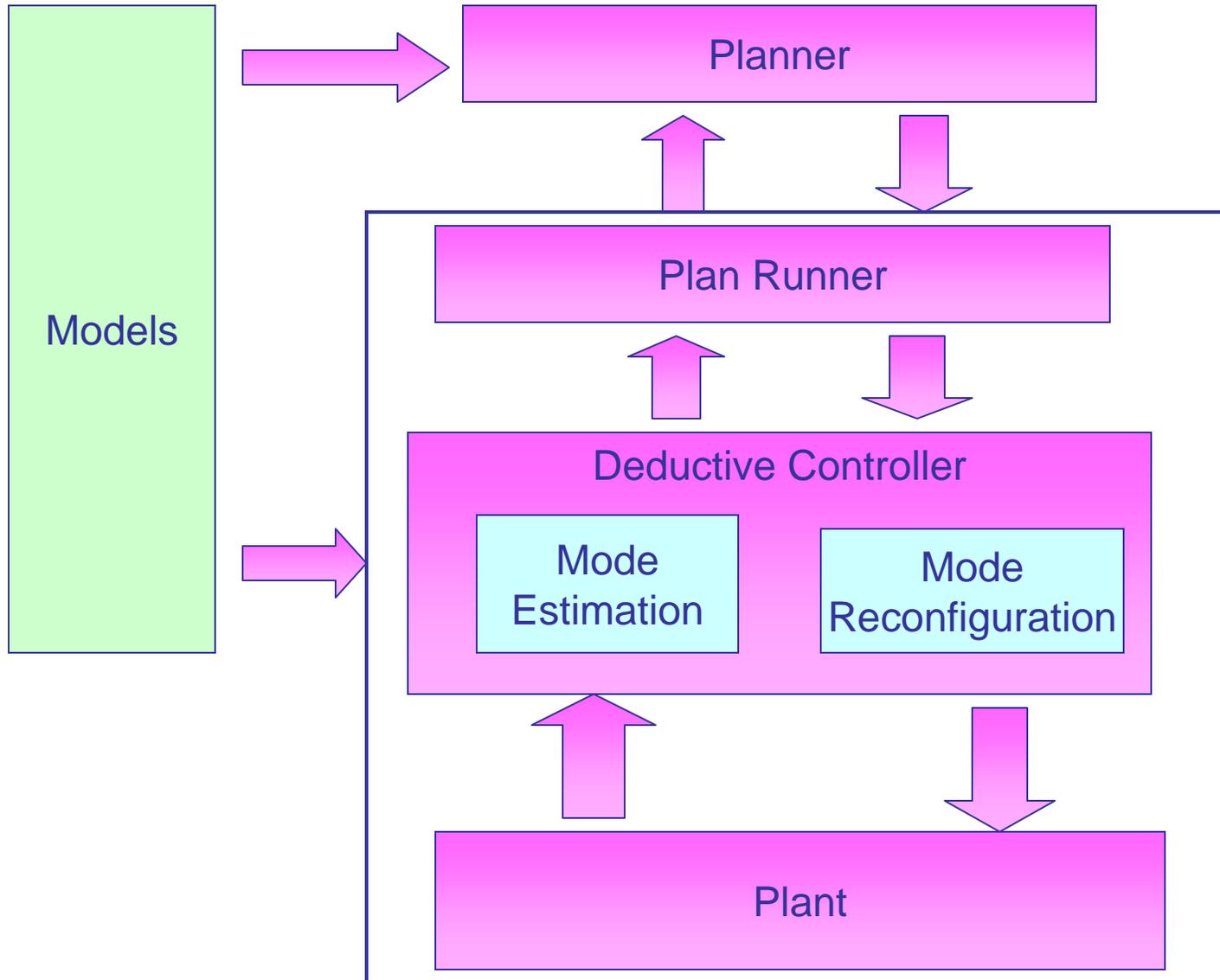
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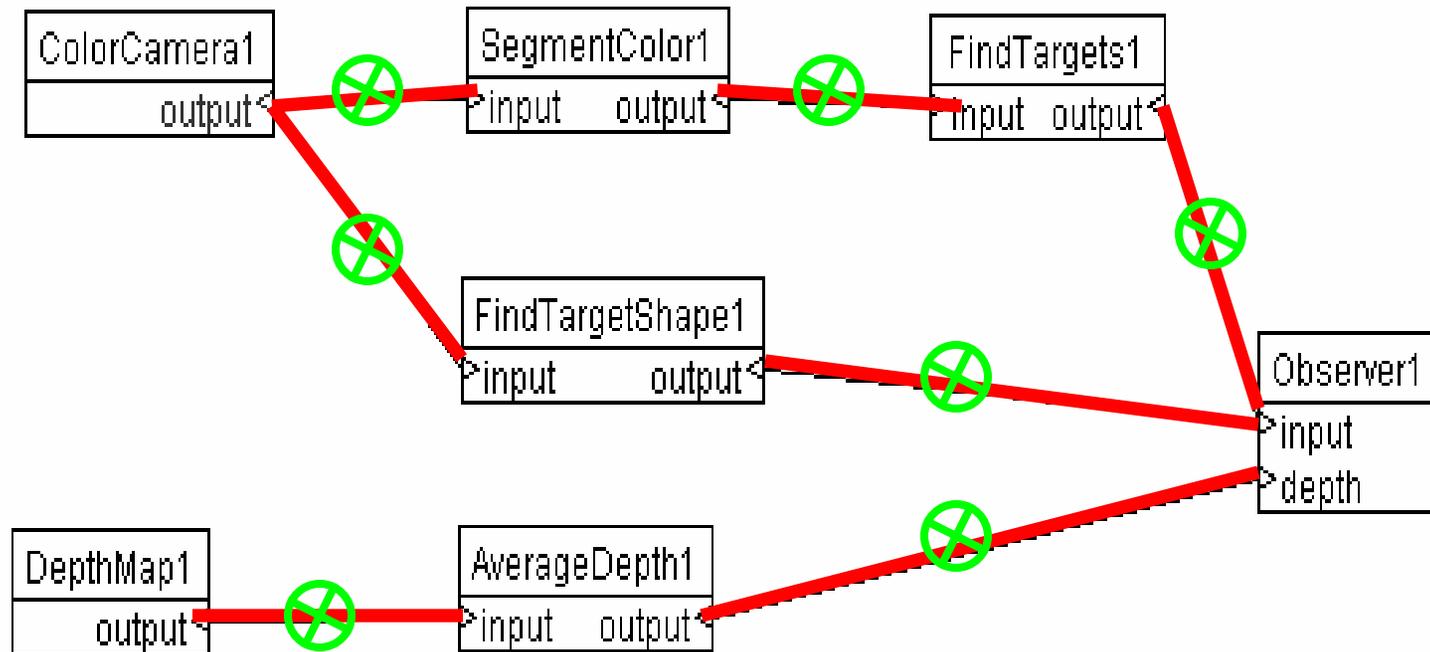
# Overall Architecture



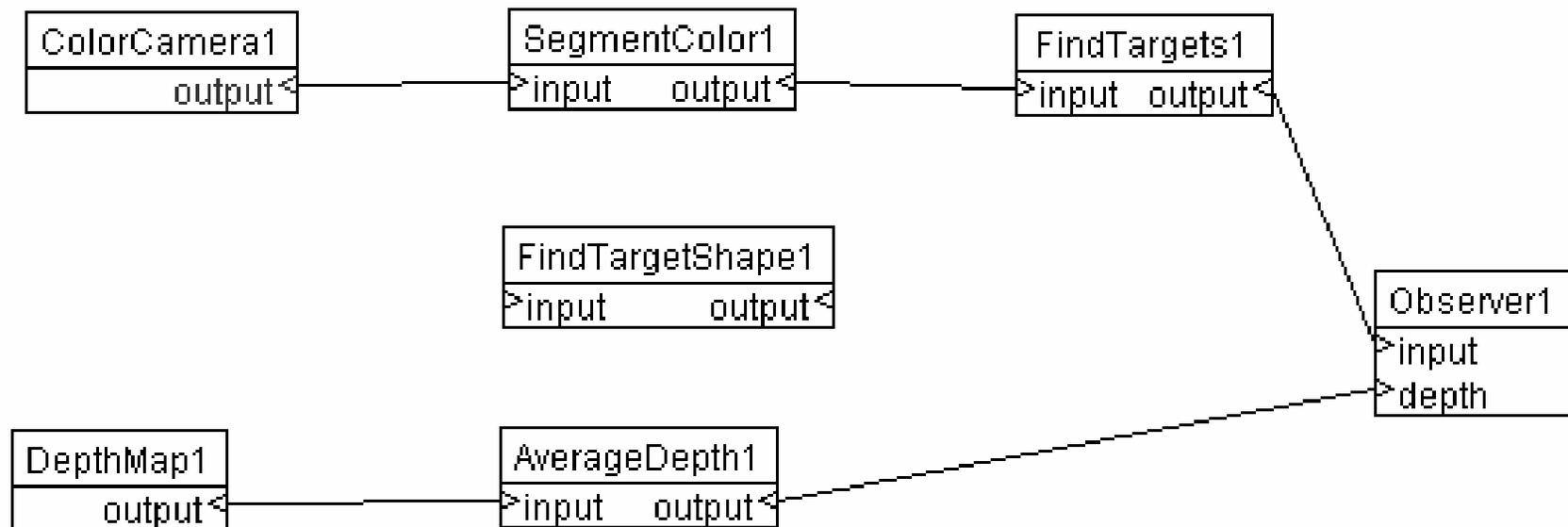


# Reconfigurable Vision for Robust Rover Mapping

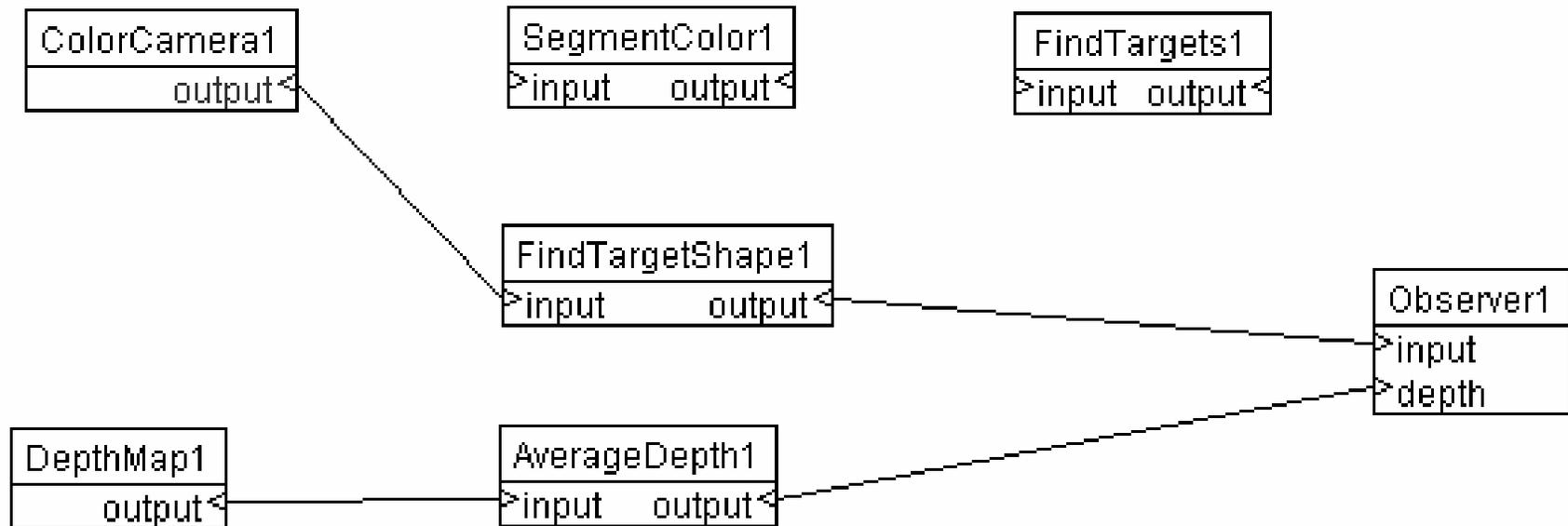
# Reconfigurable Vision Plant Model



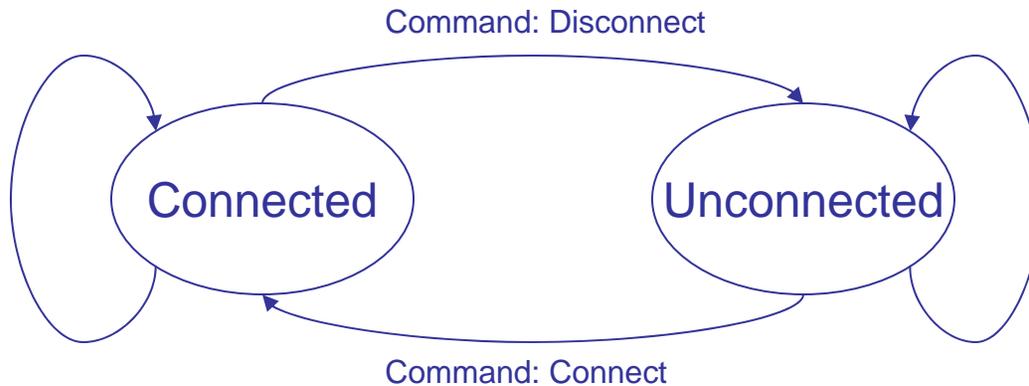
# Nominal Configuration



# Contingent Configuration



# Connection



**Inputs:** x

**Outputs:** x

Models simplified for clarity in this and following slides

```
class Connection ()
{
  RawImage image_in;
  SegmentedImage image_out;

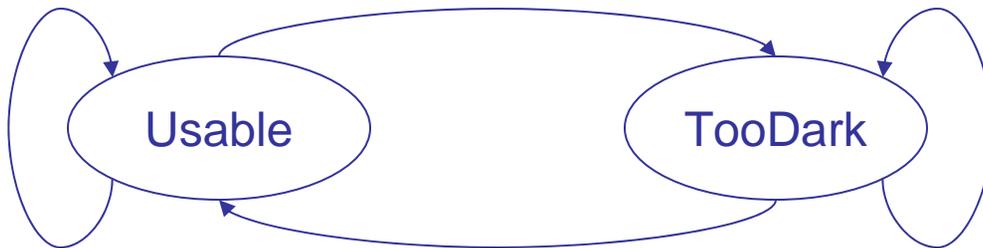
  mode Connected (...) {
    primitive method disconnect () => Unconnected; }
  mode Unconnected (...) {
    primitive method connect () => Connected; }
  failure mode Failed (...) { ... };
}
```

# SegmentColor



**Inputs:** RawImage

**Outputs:** SegmentedImage

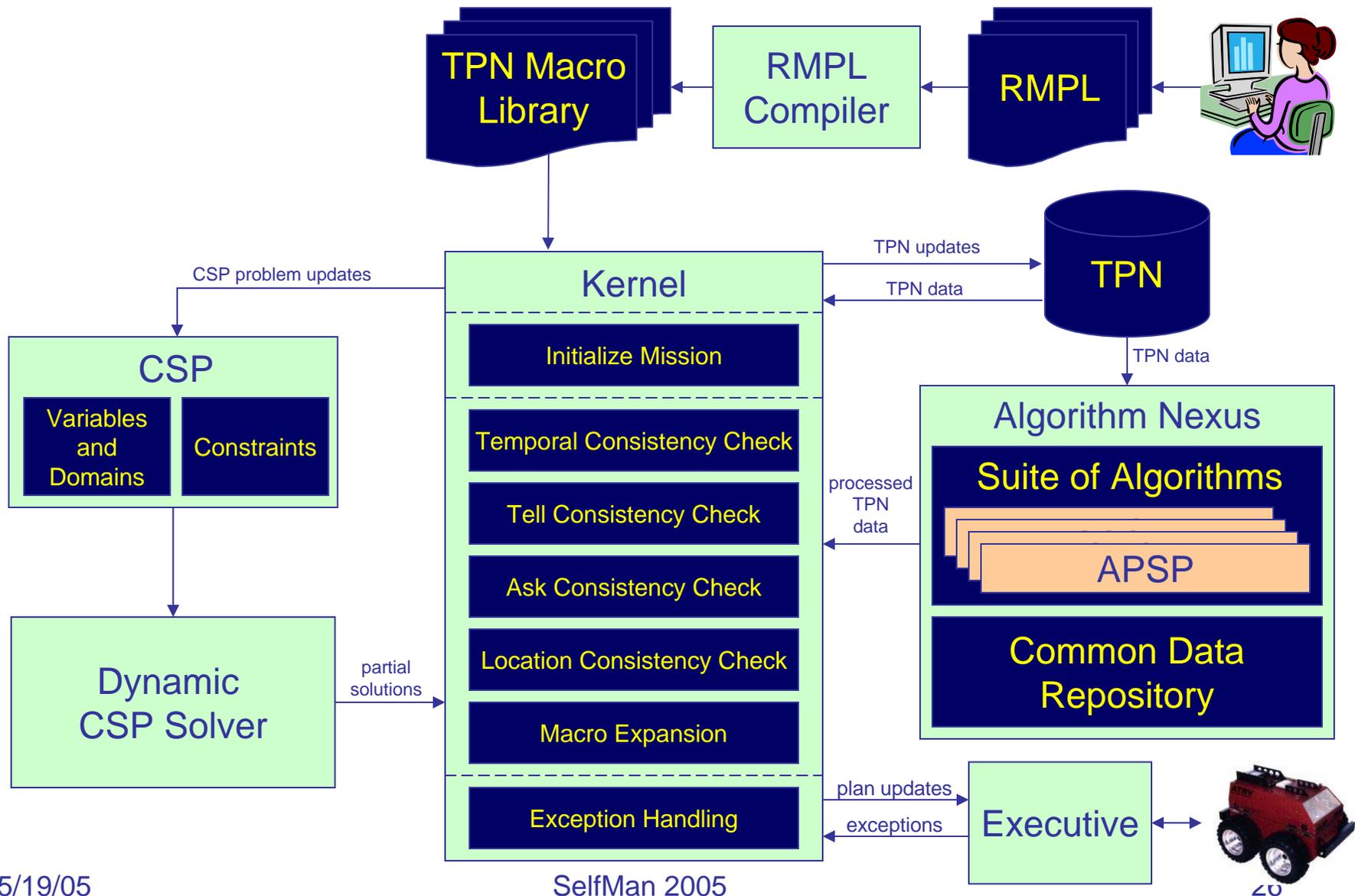


```
class SegmentColor ()
{
  RawImage image_in;
  SegmentedImage image_out;

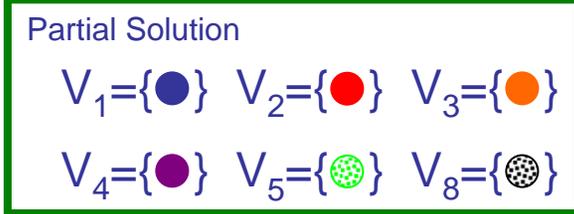
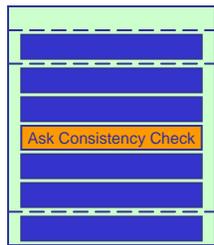
  mode Usable ((image_in = Nominal)) { ... }

  mode TooDark ((image_in = Dark)) { ... }
}
```

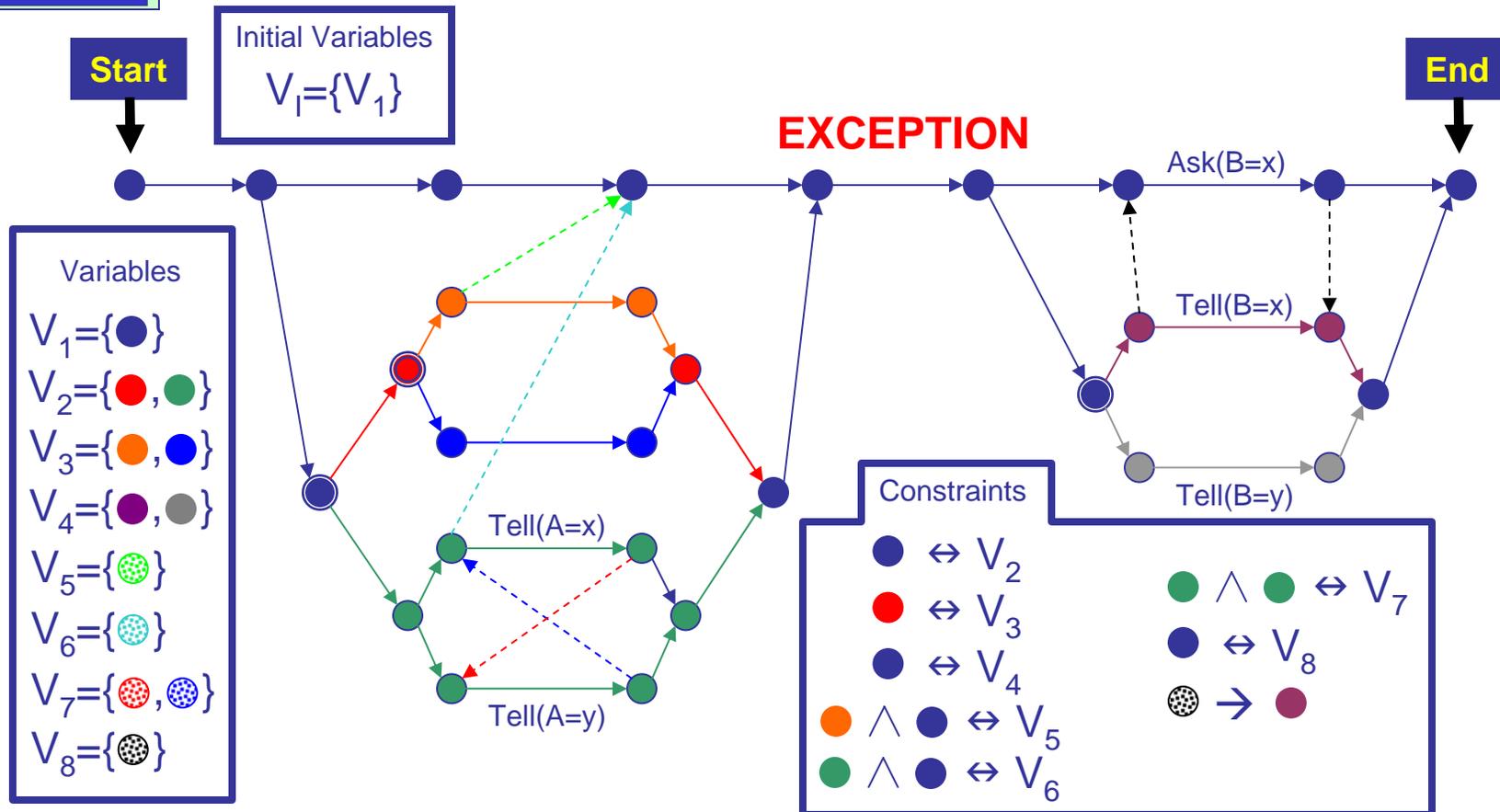
# Block Diagram



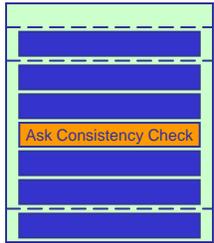
# Solution Analysis: Exception Handling



1. Execution begins...
2. An error occurs, and an exception is thrown

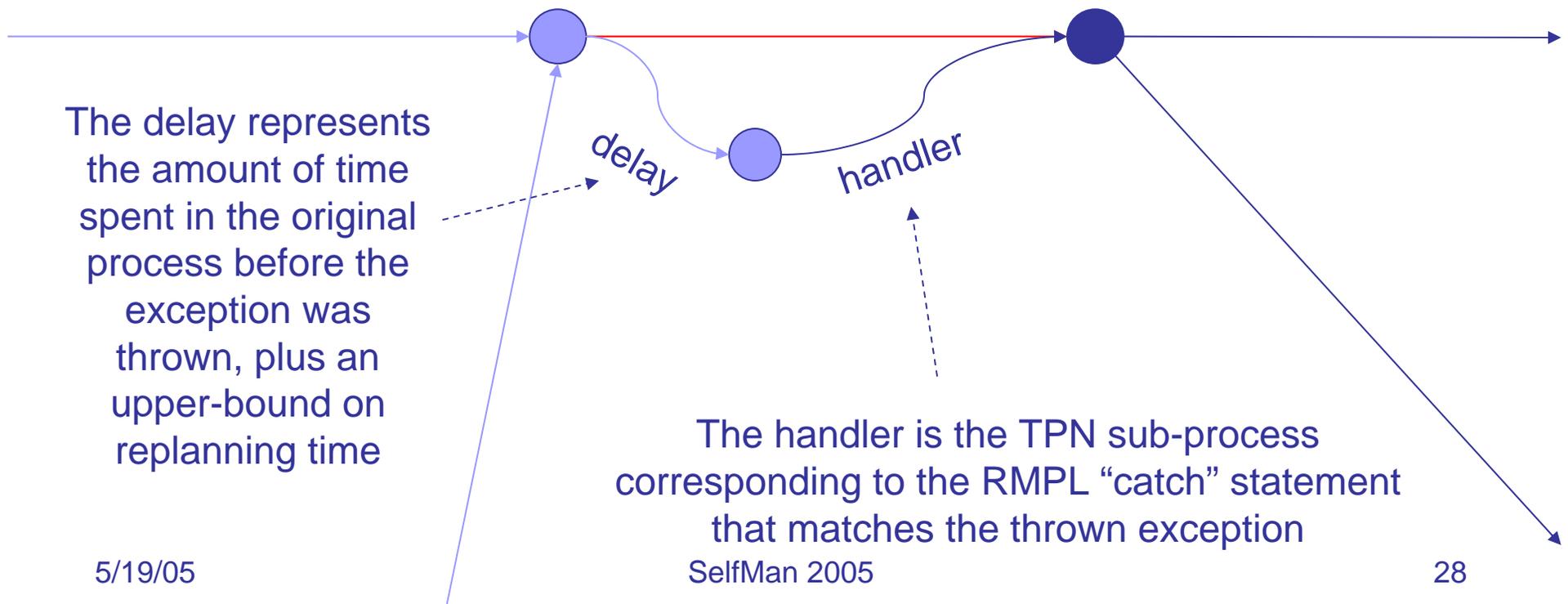


# Solution Analysis: Exception Handling

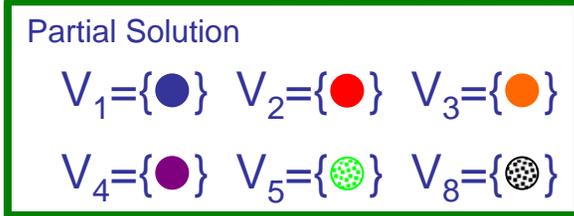
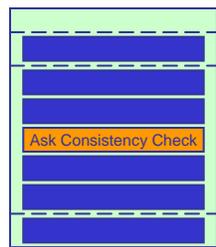


1. Execution begins...
2. An error occurs, and an exception is thrown
3. The exception-handling code is inserted

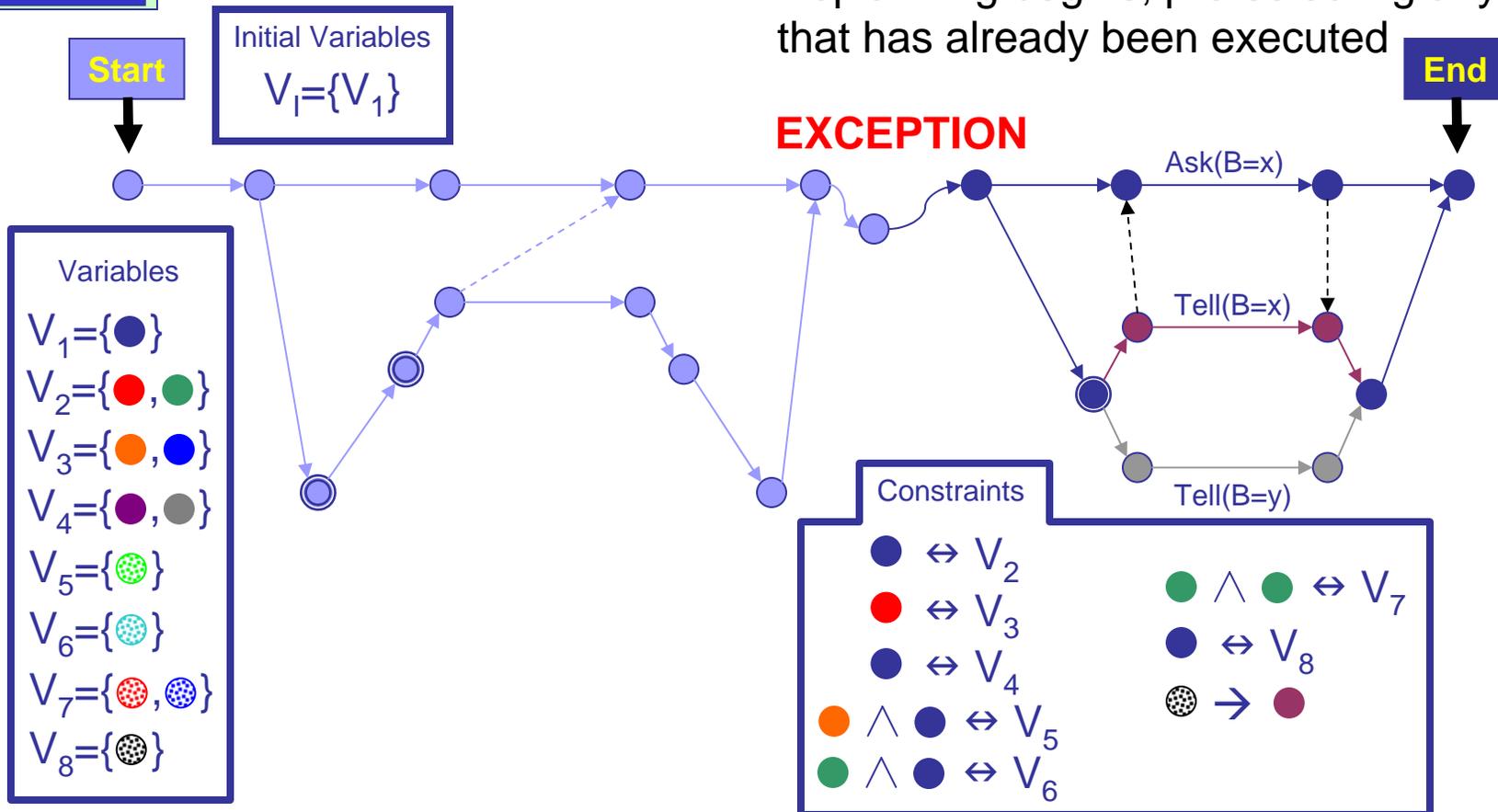
## EXCEPTION



# Solution Analysis: Exception Handling



1. Execution begins...
2. An error occurs, and an exception is thrown
3. The exception-handling code is inserted
4. Replanning begins, pre-selecting anything that has already been executed



# Conclusions



- Models of correct operation permits:
  - Detection and Diagnosis of failed components.
  - Reconfiguration of Software/Hardware components to achieve high-level goals
  - Describe goals as abstract state trajectories.
- Software can be handled by adding:
  - Hierarchy to component organization
  - Models of the environment